

PROJEKT EU peníze školám



Střední škola
uměleckomanažerská, s.r.o.

Číslo projektu: CZ.1.07/1.5.00/34.0320

Název projektu: Moderní škola

Název školy: Střední škola uměleckomanažerská, s.r.o., Táborská 185, Brno

Předmět: Multimediální technologie a technika

Téma: Filmová barva - minulost

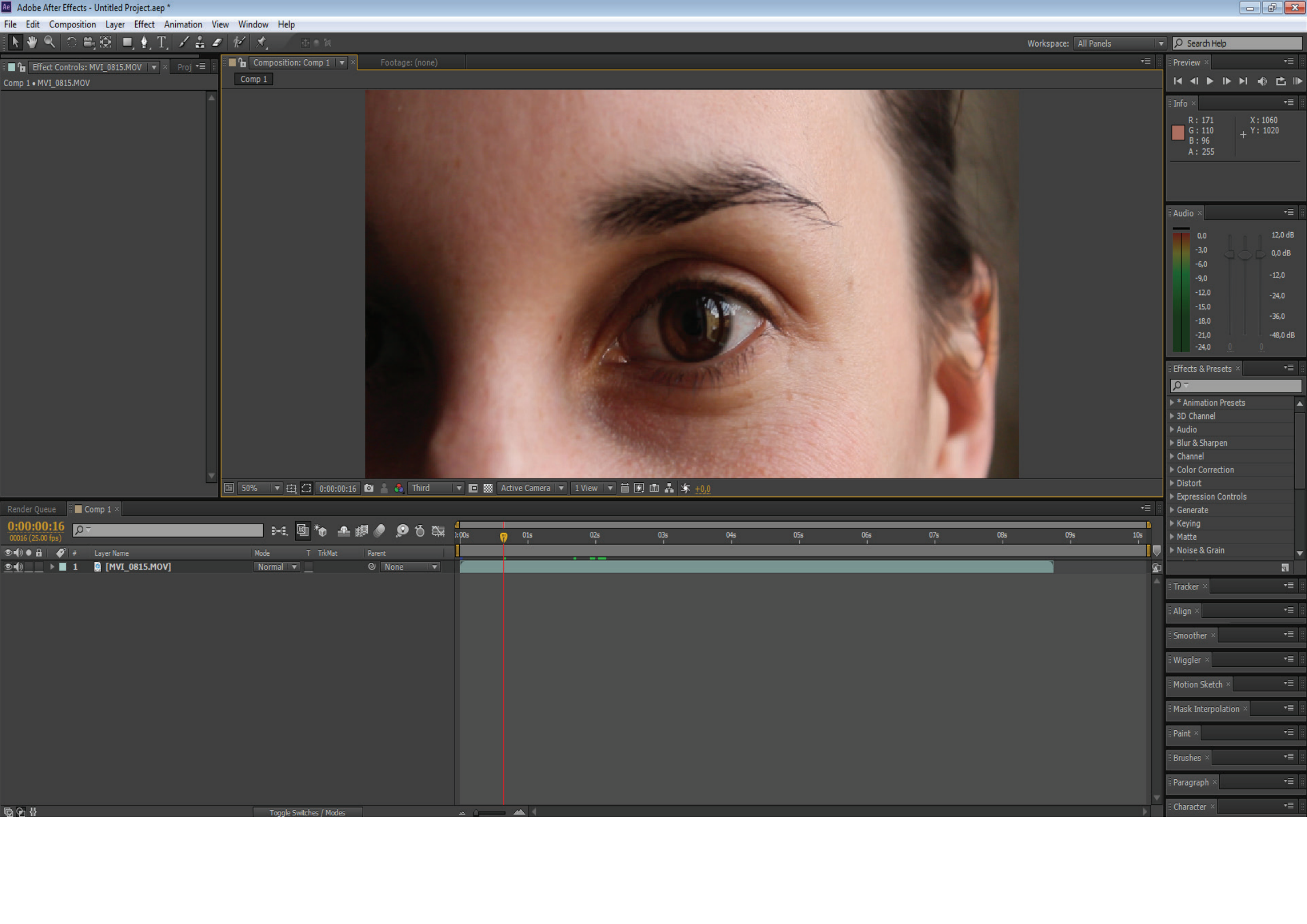
Ročník: 2.ročník

Jméno autora: Mgr. Adéla Wiederlechnerová

Číslo šablony: VY_32_INOVACE_WIE_MTT.2_2_14



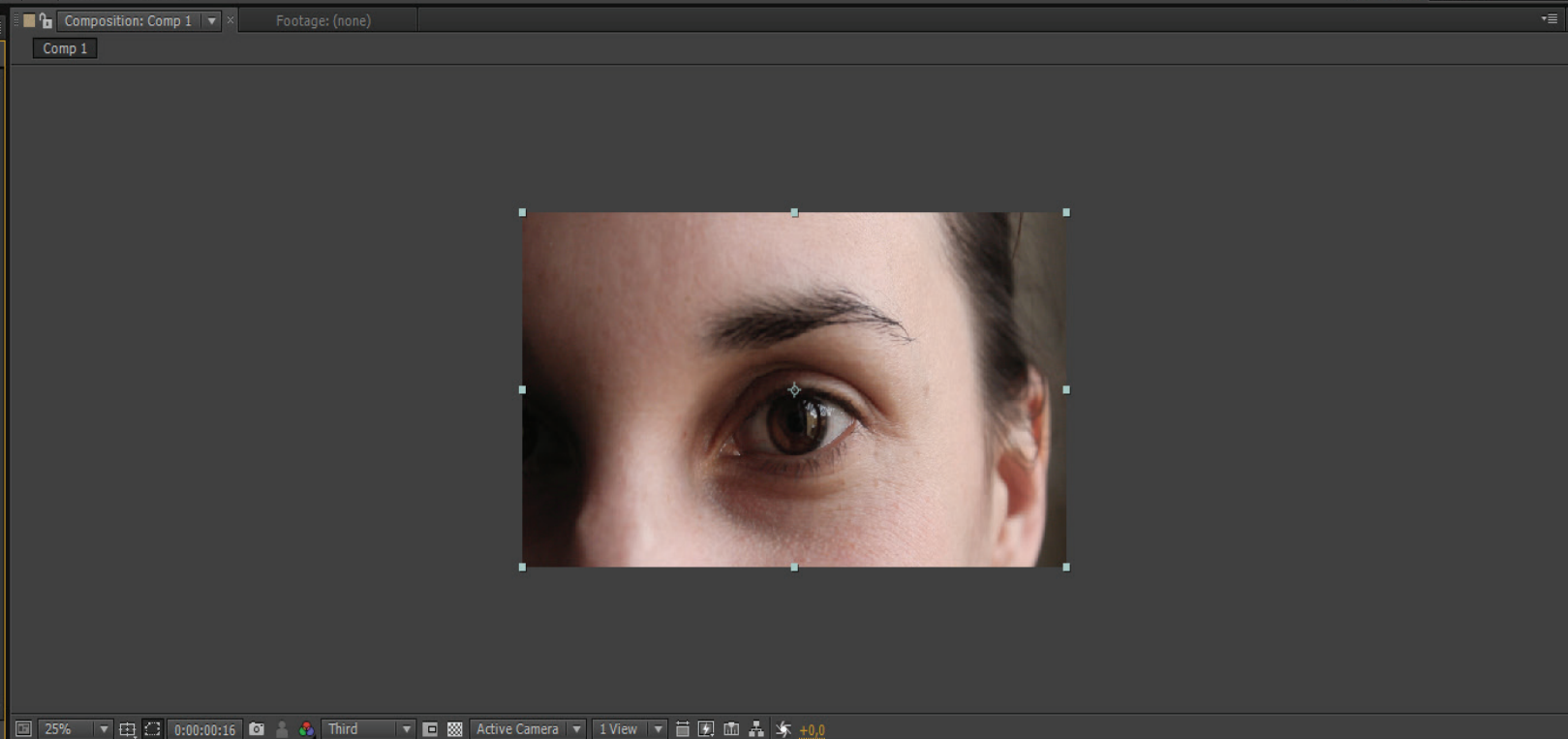
INVESTICE DO ROZVOJE VZDĚLÁVÁNÍ



Effect Controls: MVI_0815.MOV

Comp 1 • MVI_0815.MOV

- Vibrance Reset Abol
 - Vibrance -25,0
 - Saturation 0,0



Preview

Info

R:	X: 2148
G:	+ Y: 540
B:	
A:	0

Audio

Effects & Presets

vibra

Color Correction

- Vibrance

Render Queue

0:00:00:16 00016 (25.00 fps)

00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Layer Name	Mode	TrkMat	Parent
1 [MVI_0815.MOV]	Normal		None

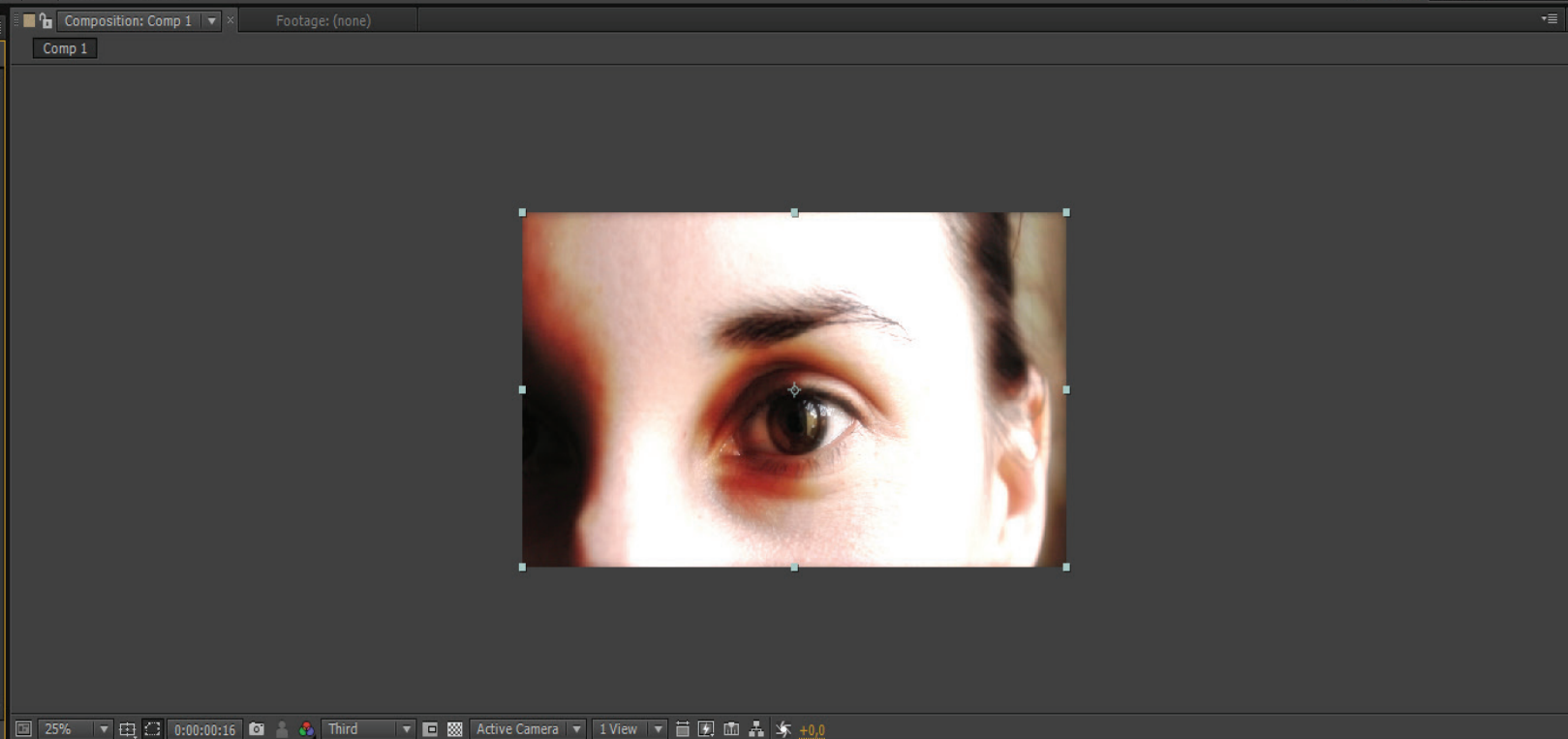
Toggle Switches / Modes

- Tracker
- Align
- Smoother
- Wiggler
- Motion Sketch
- Mask Interpolation
- Paint
- Brushes
- Paragraph
- Character

Effect Controls: MVI_0815.MOV

Comp 1 • MVI_0815.MOV

- Vibrance
 - Vibrance: -25,0
 - Saturation: 0,0
- Glow
 - Glow Based On: Color Channels
 - Glow Threshold: 25,0%
 - Glow Radius: 37,0
 - Glow Intensity: 0,3
 - Composite Original: Behind
 - Glow Operation: Add
 - Glow Colors: Original Colors
 - Color Looping: Triangle A>B>A
 - Color Loops: 1,0
 - Color Phase: 0x +0,0°
 - A & B Midpoint: 50%
 - Color A: [Color Picker]
 - Color B: [Color Picker]
 - Glow Dimensions: Horizontal and Vertical



Preview

Info

R: X: -860
G: + Y: 264
B:
A: 0

Audio

0,0 12,0 dB
-3,0
-6,0 0,0 dB
-9,0
-12,0
-15,0
-18,0
-21,0
-24,0

Effects & Presets

glow

- Animation Presets
- Image - Creative
 - Dimensi...ow+shadow
- Stylize
 - Glow

Tracker

Align

Smoother

Wiggler

Motion Sketch

Mask Interpolation

Paint

Brushes

Paragraph

Character

Render Queue

Comp 1

0:00:00:16 00016 (25.00 fps)

00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Layer Name Mode T TrkMat Parent

1 [MVI_0815.MOV] Normal [None]

Toggle Switches / Modes

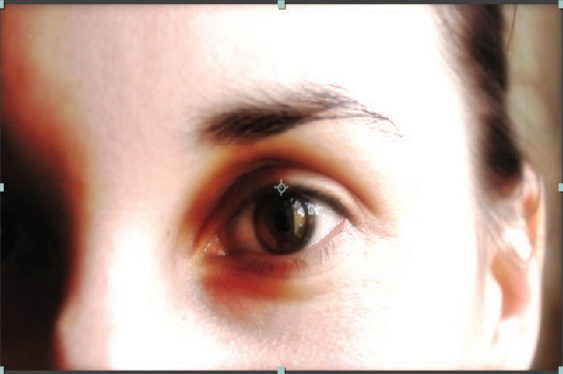
Effect Controls: MVI_0815.MOV

- Glow Threshold: 25.0%
- Glow Radius: 37.0
- Glow Intensity: 0.3
- Composite Original: Behind
- Glow Operation: Add
- Glow Colors: Original Colors
- Color Looping: Triangle A>B>A
- Color Loops: 1.0
- Color Phase: 0x+0.0°
- A & B Midpoint: 50%
- Color A: [Color Picker]
- Color B: [Color Picker]
- Glow Dimensions: Horizontal and Vertical
- Curves** (Reset, About)
 - Channel: RGB
 - Curves: [Graph]

Composition: Comp 1

Footage: (none)

Comp 1



25% 0:00:00:16 Third Active Camera 1 View +0.0

Preview

Info

R: X: -268
G: + Y: 704
B:
A: 0

Audio

0.0 12.0 dB
-3.0 0.0 dB
-6.0
-9.0
-12.0
-15.0
-18.0
-21.0
-24.0

Effects & Presets

curve

- * Animation Presets
 - Backgrounds
 - Sweeping Curves
 - Color Correction
 - Curves

Tracker

Align

Smoother

Wiggler

Motion Sketch

Mask Interpolation

Paint

Brushes

Paragraph

Character

Render Queue

Comp 1

0:00:00:16 00016 (25.00 fps)

Timeline

Layer Name Mode T TrkMat Parent

1 [MVI_0815.MOV] Normal None

Effect Controls: MVI_0815.MOV


Comp 1 • MVI_0815.MOV

- Glow Threshold: 25,0%
- Glow Radius: 37,0
- Glow Intensity: 0,3
- Composite Original: Behind
- Glow Operation: Add
- Glow Colors: Original Colors
- Color Looping: Triangle A>B>A
- Color Loops: 1,0
- Color Phase: 0x+0,0°
- A & B Midpoint: 50%
- Color A: [Color Picker]
- Color B: [Color Picker]
- Glow Dimensions: Horizontal and Vertical
- Curves** (Reset, About)
- Channel: RGB
- Curves: [Graph]

Composition: Comp 1

Footage: (none)

Comp 1



25% [Zoom] [Pan] [Scale] [Crop] [Fit] [Full] [Reset] [0:00:00:16] [Camera] [Third] [Active Camera] [1 View] [+0,0]

Preview [Play] [Stop] [Solo] [Mute] [Full] [Reset]

Info

R: X: -1496
G: Y: 1064
B: +
A: 0

Audio

0,0 12,0 dB
-3,0 0,0 dB
-6,0 -12,0
-9,0 -24,0
-12,0 -36,0
-15,0 -48,0 dB
-18,0
-21,0
-24,0

Effects & Presets

curve

- * Animation Presets
 - Backgrounds
 - Sweeping Curves
 - Color Correction
 - Curves

0:00:00:16 00016 (25,00 fps)

00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Layer Name	Mode	TrkMat	Parent
1 [MVI_0815.MOV]	Normal		None

- Tracker
- Align
- Smoother
- Wiggler
- Motion Sketch
- Mask Interpolation
- Paint
- Brushes
- Paragraph
- Character

Effect Controls: MVI_0815.MOV

Comp 1 • MVI_0815.MOV

- Glow Threshold: 25,0%
- Glow Radius: 37,0
- Glow Intensity: 0,3
- Composite Original: Behind
- Glow Operation: Add
- Glow Colors: Original Colors
- Color Looping: Triangle A>B>A
- Color Loops: 1,0
- Color Phase: 0x+0,0°
- A & B Midpoint: 50%
- Color A: [Color Picker]
- Color B: [Color Picker]
- Glow Dimensions: Horizontal and Vertical
- Curves** (Reset, About)
- Channel: RGB
- Curves: [Graph]

Composition: Comp 1 Footage: (none)

Comp 1

25% 0:00:00:16 Third Active Camera 1 View +0,0

Preview

Info

R: X: -1496
G: Y: 1064
B: +
A: 0

Audio

0,0 12,0 dB
-3,0 0,0 dB
-6,0
-9,0
-12,0
-15,0
-18,0
-21,0
-24,0

Effects & Presets

curve

- * Animation Presets
 - Backgrounds
 - Sweeping Curves
 - Color Correction
 - Curves

Tracker

Align

Smoother

Wiggler

Motion Sketch

Mask Interpolation

Paint

Brushes

Paragraph

Character

Render Queue

Comp 1

0:00:00:16 00016 (25,00 fps)

00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

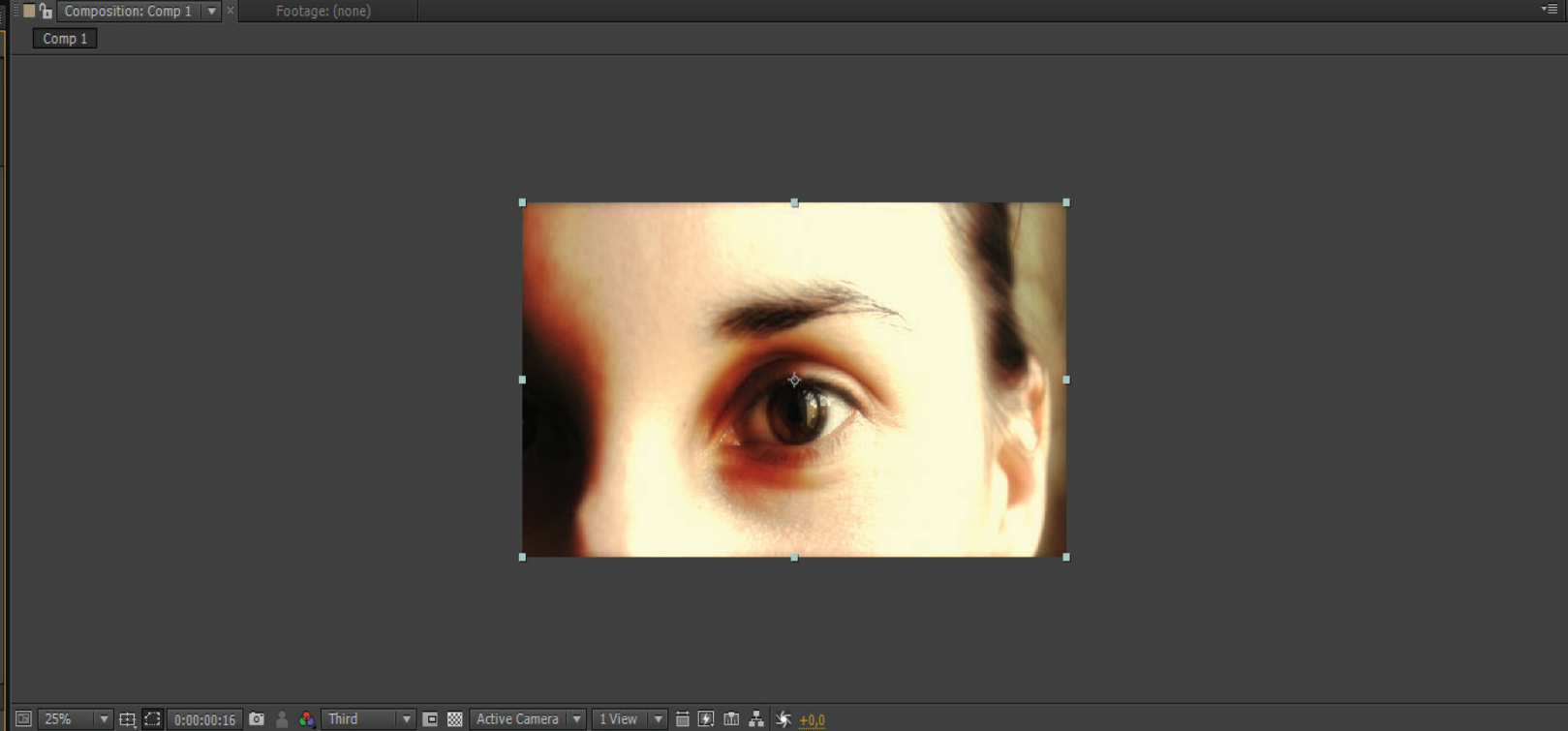
Layer Name	Mode	TrkMat	Parent
1 [MVI_0815.MOV]	Normal		None

Toggle Switches / Modes

Effect Controls: MVI_0815.MOV

Comp 1 • MVI_0815.MOV

- Glow Threshold: 25,0%
- Glow Radius: 37,0
- Glow Intensity: 0,3
- Composite Original: Behind
- Glow Operation: Add
- Glow Colors: Original Colors
- Color Looping: Triangle A>B>A
- Color Loops: 1,0
- Color Phase: 0x+0,0°
- A & B Midpoint: 50%
- Color A: [Color Picker]
- Color B: [Color Picker]
- Glow Dimensions: Horizontal and Vertical
- Curves** (Reset, About)
- Channel: Blue
- Curves: [Graph]



Preview

Info

R: X: -1636
G: Y: 1424
B: +
A: 0

Audio

0,0 12,0 dB
-3,0 0,0 dB
-6,0
-9,0
-12,0
-15,0
-18,0
-21,0
-24,0

Effects & Presets

curve

- * Animation Presets
 - Backgrounds
 - Sweeping Curves
- Color Correction
 - Curves**

Render Queue

0:00:00:16
00016 (25,00 fps)

00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Layer Name	Mode	TrkMat	Parent
1 [MVI_0815.MOV]	Normal		None

- Tracker
- Align
- Smoother
- Wiggler
- Motion Sketch
- Mask Interpolation
- Paint
- Brushes
- Paragraph

Effect Controls: MVI_0815.MOV

Comp 1 • MVI_0815.MOV

- Glow Threshold: 25,0%
- Glow Radius: 37,0
- Glow Intensity: 0,3
- Composite Original: Behind
- Glow Operation: Add
- Glow Colors: Original Colors
- Color Looping: Triangle A>B>A
- Color Loops: 1,0
- Color Phase: 0x+0,0°
- A & B Midpoint: 50%
- Color A: [Color Picker]
- Color B: [Color Picker]
- Glow Dimensions: Horizontal and Vertical
- Curves** (Reset, About)
- Channel: RGB
- Curves: [Graph]

Composition: Comp 1 Footage: (none)

Comp 1

25% 0:00:00:16 Third Active Camera 1 View +0,0

Preview

Info

R: X: -1704
G: Y: 1244
B: +
A: 0

Audio

0,0 12,0 dB
-3,0 0,0 dB
-6,0
-9,0
-12,0
-15,0
-18,0
-21,0
-24,0

Effects & Presets

curve

- * Animation Presets
- Backgrounds
- Sweeping Curves
- Color Correction
- Curves

Tracker

Align

Smoother

Wiggler

Motion Sketch

Mask Interpolation

Paint

Brushes

Paragraph

Character

Render Queue

Comp 1

0:00:00:16 00016 (25,00 fps)

00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

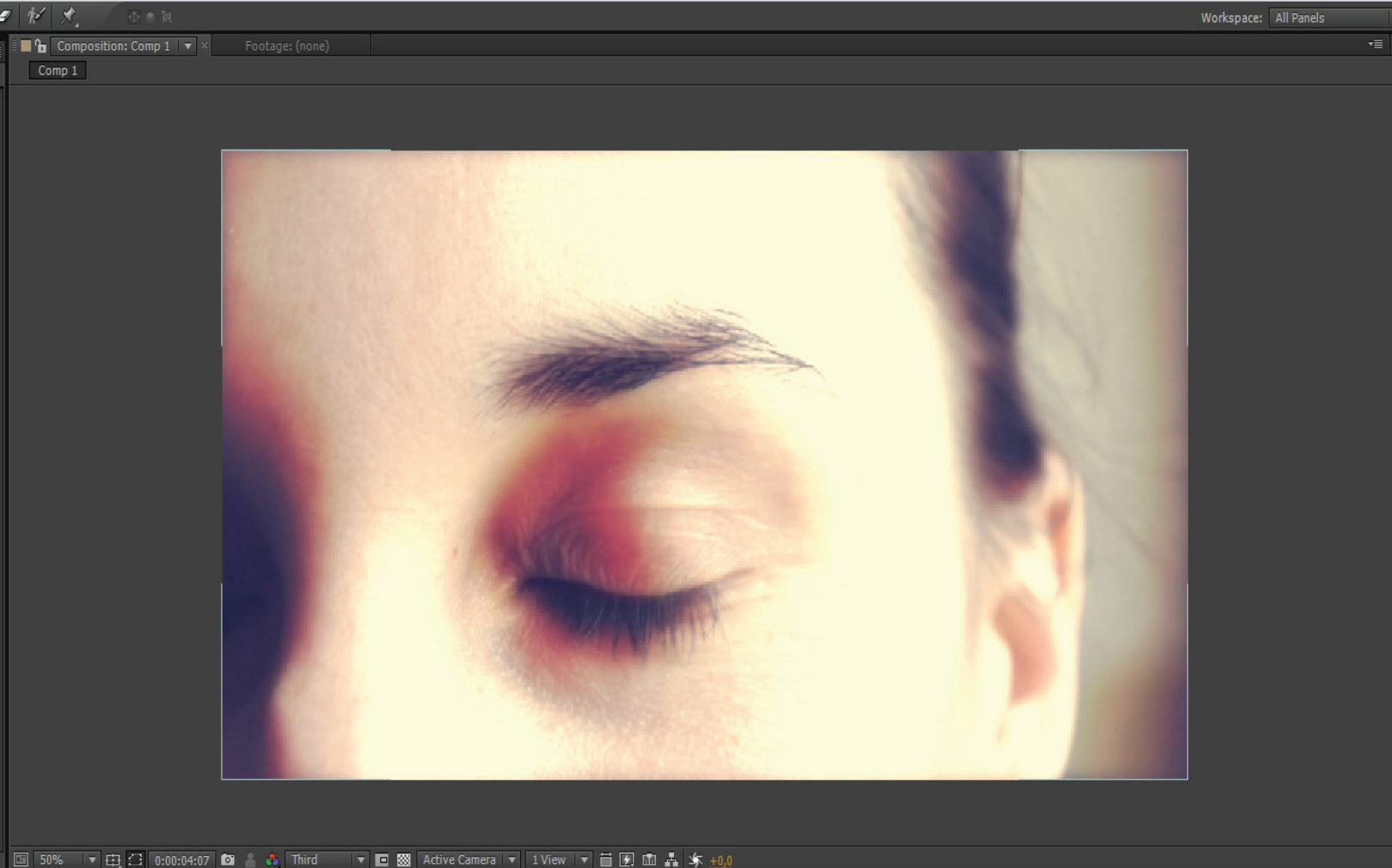
Layer Name	Mode	TrkMat	Parent
[MVI_0815.MOV]	Normal		None

Toggle Switches / Modes

Effect Controls: MVI_0815.MOV

Comp 1 • MVI_0815.MOV

- Vibrance
 - Vibrance: -25,0
 - Saturation: 0,0
- Glow
 - Glow Based On: Color Channels
 - Glow Threshold: 25,0%
 - Glow Radius: 37,0
 - Glow Intensity: 0,3
 - Composite Original: Behind
 - Glow Operation: Add
 - Glow Colors: Original Colors
 - Color Looping: Triangle A>B>A
 - Color Loops: 1,0
 - Color Phase: 0x+0,0°
 - A & B Midpoint: 50%
 - Color A: [Color Picker]
 - Color B: [Color Picker]
 - Glow Dimensions: Horizontal and Vertical
- Curves
 - Channel: RGB
 - Curves: [Graph]



Workspace: All Panels

Search Help

Preview

Info

R: 255 X: 662
G: 245 + Y: 1036
B: 207
A: 255

Audio

0,0 12,0 dB
-3,0 0,0 dB
-6,0
-9,0
-12,0
-15,0
-18,0
-21,0
-24,0

Effects & Presets

curve

- Animation Presets
 - Backgrounds
 - Sweeping Curves
 - Color Correction
 - Curves

Tracker

Align

Smoother

Wiggler

Motion Sketch

Mask Interpolation

Paint

Brushes

Paragraph

Character

Render Queue

Comp 1

0:00:04:07
00107 (25.00 fps)

Timeline

00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Layer Name Mode TrikMat Parent

1 [MVI_0815.MOV] Normal None

Toggle Switches / Modes

Obrazová příloha - vlastní archiv (Print Screen)