

PROJEKT EU peníze školám



Střední škola
uměleckomanažerská, s.r.o.

Číslo projektu: CZ.1.07/1.5.00/34.0320

Název projektu: Moderní škola

Název školy: Střední škola uměleckomanažerská, s.r.o., Táborská 185, Brno

Předmět: Multimediální technologie a technika

Téma: Voda

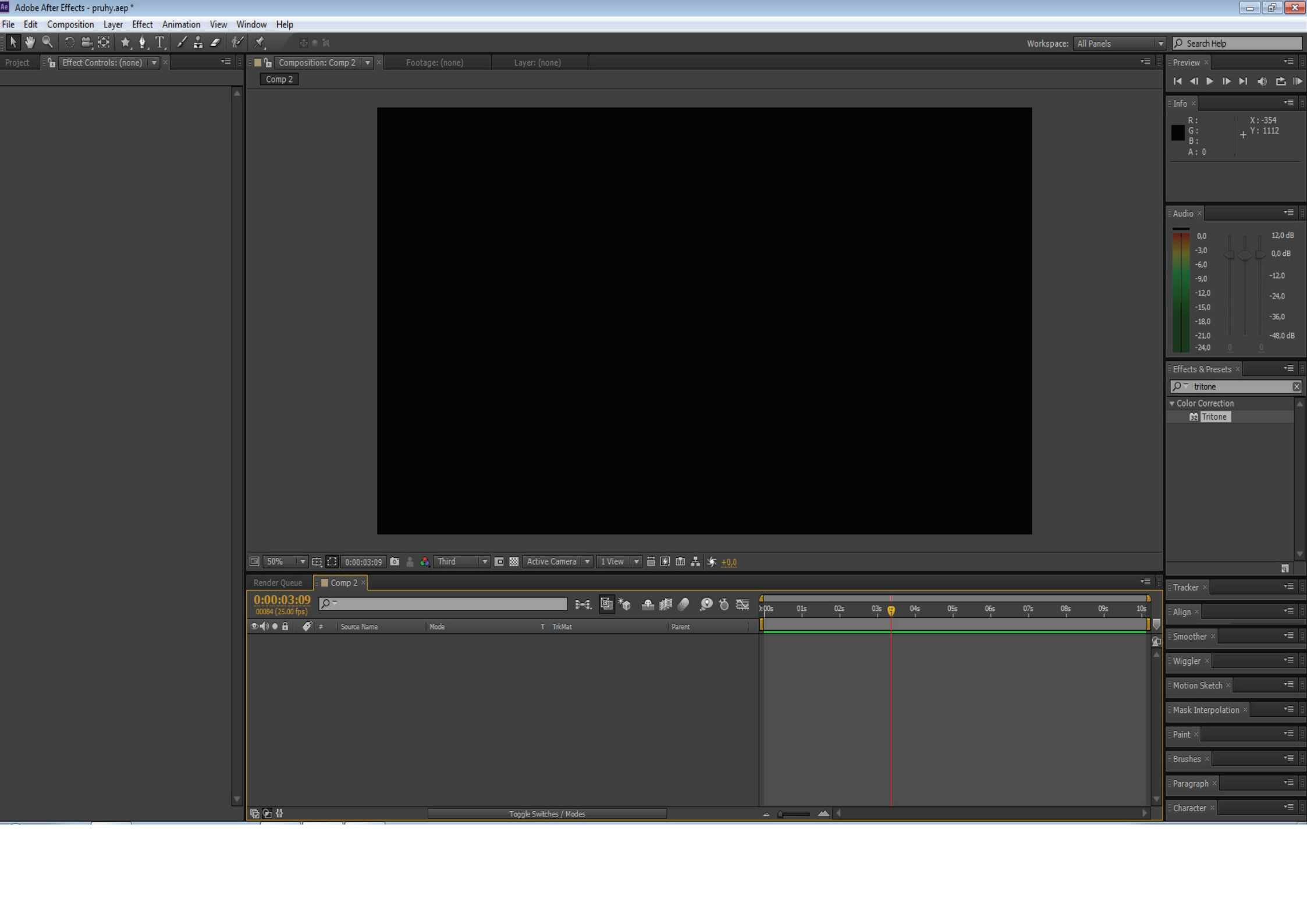
Ročník: 2.ročník

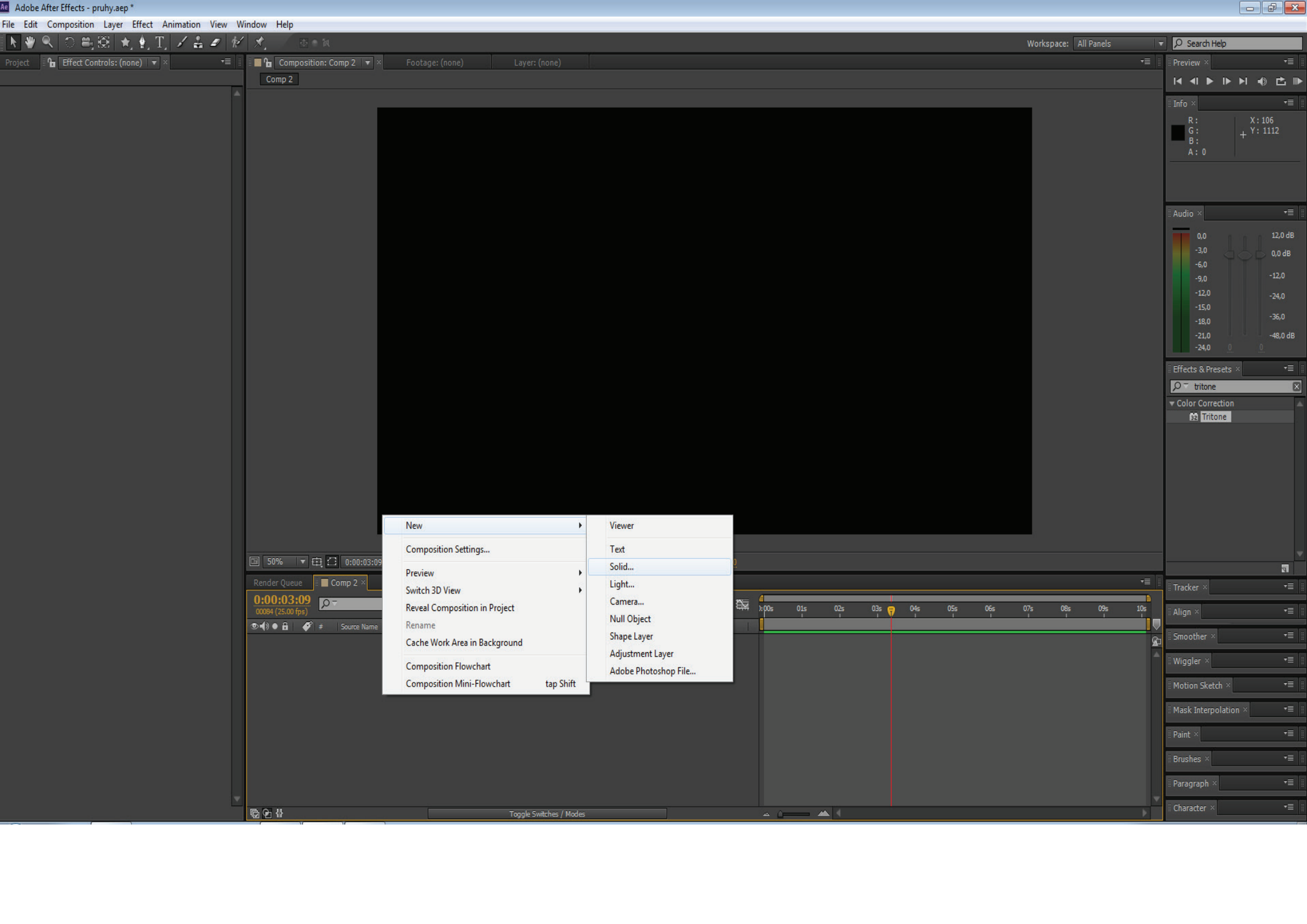
Jméno autora: Mgr. Adéla Wiederlechnerová

Číslo šablony: VY_32_INOVACE_WIE_MTT.2_2_20

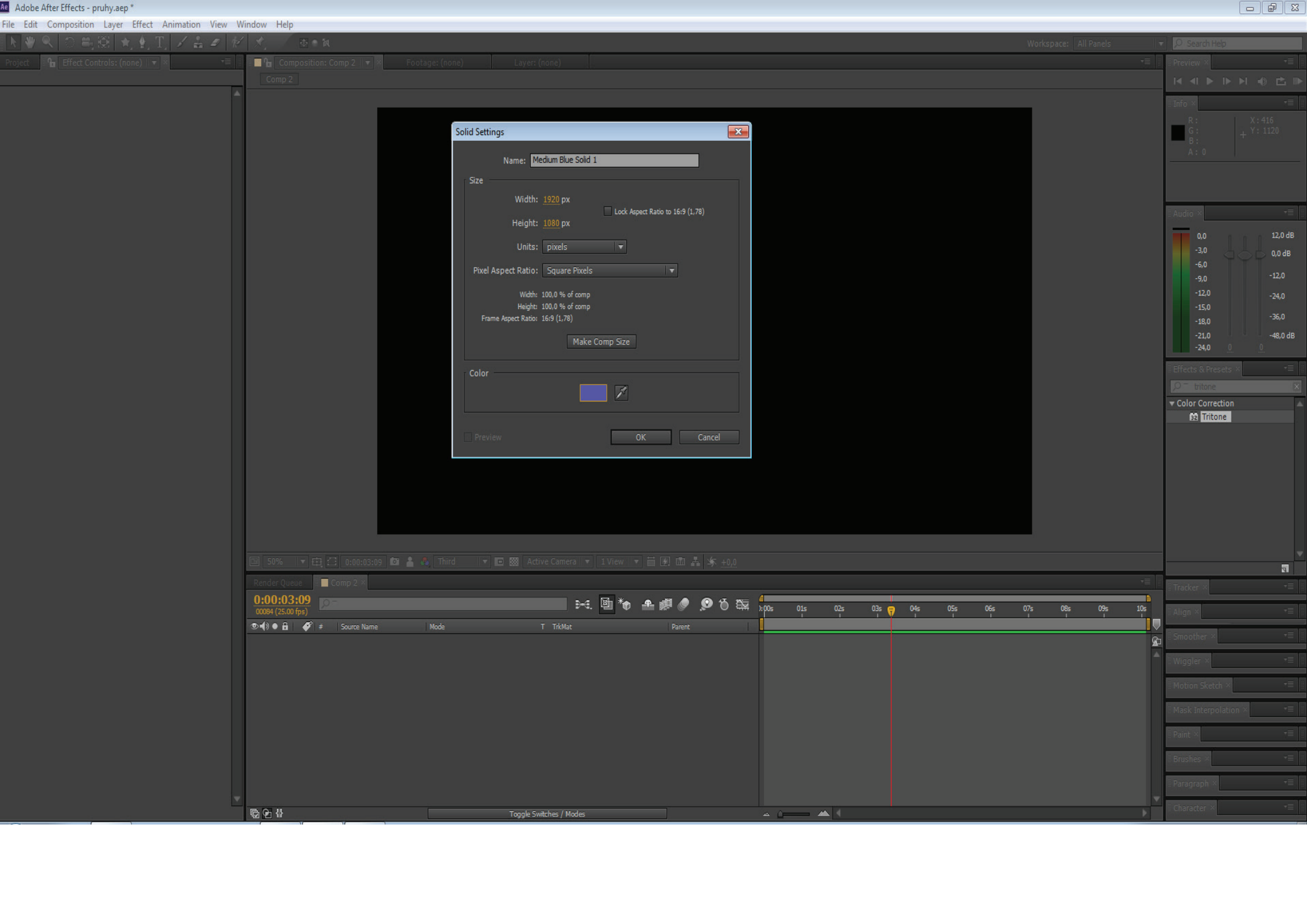


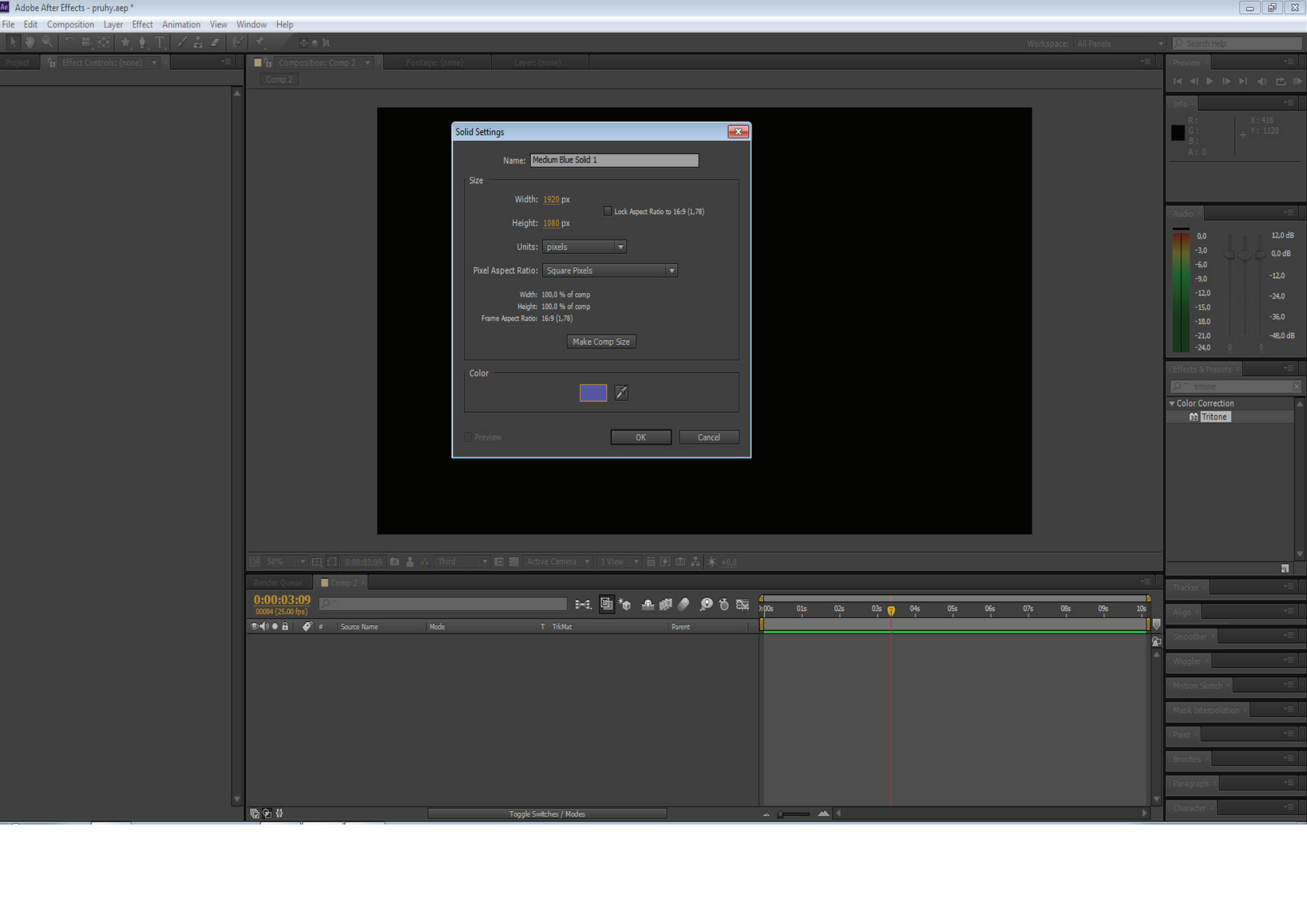
INVESTICE DO ROZVOJE VZDĚLÁVÁNÍ





- New
 - Viewer
 - Text
 - Solid...
 - Light...
 - Camera...
 - Null Object
 - Shape Layer
 - Adjustment Layer
 - Adobe Photoshop File...
- Composition Settings...
- Preview
 - Switch 3D View
 - Reveal Composition in Project
- Rename
- Cache Work Area in Background
- Composition Flowchart
- Composition Mini-Flowchart tap Shift





Project

Effect Controls: Medium Blue Solid 1

Comp 2 • Medium Blue Solid 1

Fractal Noise

Reset

About...

Fractal Type

Basic

Noise Type

Soft Linear

Invert

Contrast

100.0

Brightness

0.0

Overflow

Allow HDR Results

Transform

Complexity

6.0

Sub Settings

Evolution

0x+0.0°

Evolution Options

Opacity

100.0%

Blending Mode

Normal

Composition: Comp 2

Footage: (none)

Layer: (none)

Comp 2

50%

0:00:03:09

Third

Active Camera

1 View

+0.0

Render Queue

Comp 2

0:00:03:09

00084 (25.00 fps)

Source Name

Mode

T

TrkMat

Parent

1

Medium ... Solid 1

Normal

None

Toggle Switches / Modes

Workspace: All Panels

Search Help

Preview

Info

R : X : 2270

G : + Y : 614

B :

A : 0

Audio

0.0 12.0 dB

-3.0 -6.0 -9.0 -12.0 -15.0 -18.0 -21.0 -24.0

0.0 dB

-12.0 -24.0 -36.0 -48.0 dB

Effects & Presets

fractal

Noise & Grain

Fractal Noise

Tracker

Align

Smoother

Wiggler

Motion Sketch

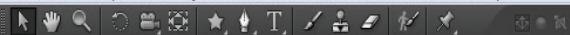
Mask Interpolation

Paint

Brushes

Paragraph

Character



Workspace: All Panels

Search Help

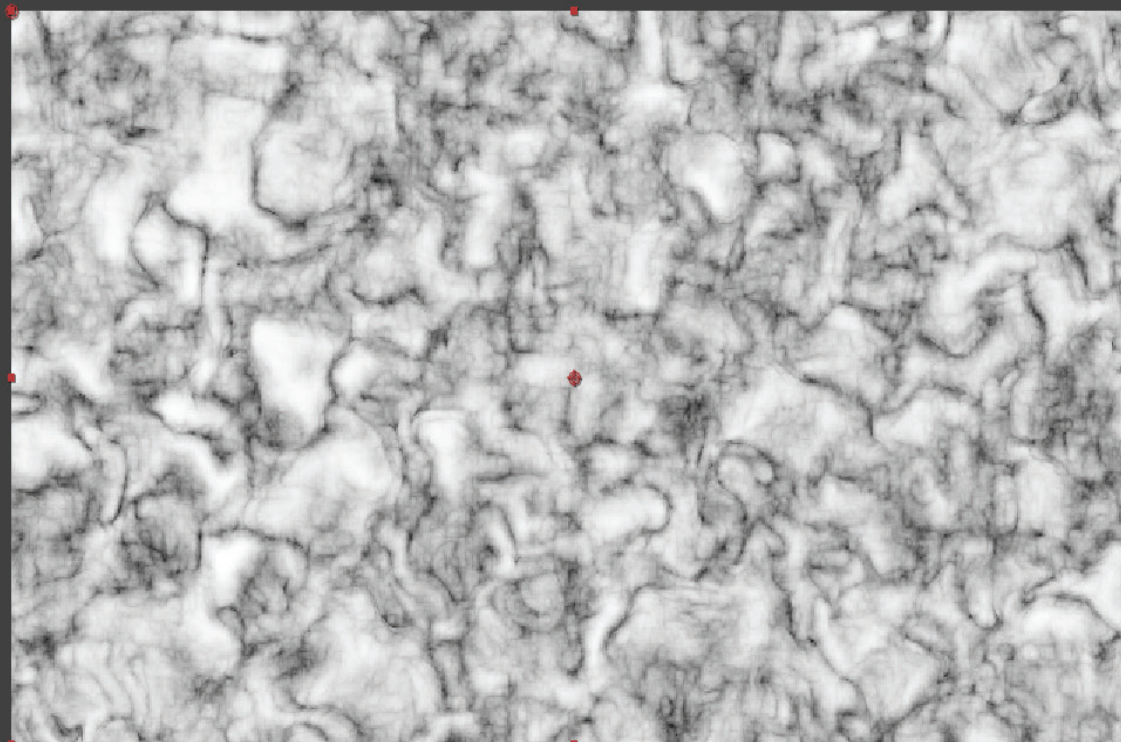
Project Effect Controls: Medium Blue Solid 1

Comp 2 • Medium Blue Solid 1

Fractal Noise [Reset](#) [About...](#)

- Fractal Type: **Smeary**
- Noise Type: **Soft Linear**
- ☐ Invert
- Contrast: **100.0**
- Brightness: **0.0**
- Overflow: **Allow HDR Results**
- Transform
- Complexity: **6.0**
- Sub Settings
- Evolution: **0x+0.0°**
- Evolution Options
- Opacity: **100.0%**
- Blending Mode: **Normal**

Comp 2



50% 0:00:03:09 Third Active Camera 1 View +0.0

Render Queue Comp 2

0:00:03:09
00084 (25.00 fps)

#	Source Name	Mode	T	TrkMat	Parent
1	Medium ... Solid 1	Normal			None



Toggle Switches / Modes

Preview

Info

R : 163

G : 163

B : 163

A : 255

X : 560

+ Y : 372

Audio

0.0

-3.0

-6.0

-9.0

-12.0

-15.0

-18.0

-21.0

-24.0

12.0 dB

0.0 dB

-12.0

-24.0

-36.0

-48.0 dB

Effects & Presets

fractal

Noise & Grain

Fractal Noise

Tracker

Align

Smoother

Wiggler

Motion Sketch

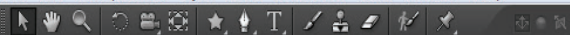
Mask Interpolation

Paint

Brushes

Paragraph

Character



Workspace: All Panels

Search Help

Project Effect Controls: Medium Blue Solid 1

Comp 2 • Medium Blue Solid 1

Fractal Noise

Reset

About...

Fractal Type

Smeary

Noise Type

Spline

Invert

Contrast

100.0

Brightness

0.0

Overflow

Allow HDR Results

Transform

Complexity

6.0

Sub Settings

Evolution

0x+0.0°

Evolution Options

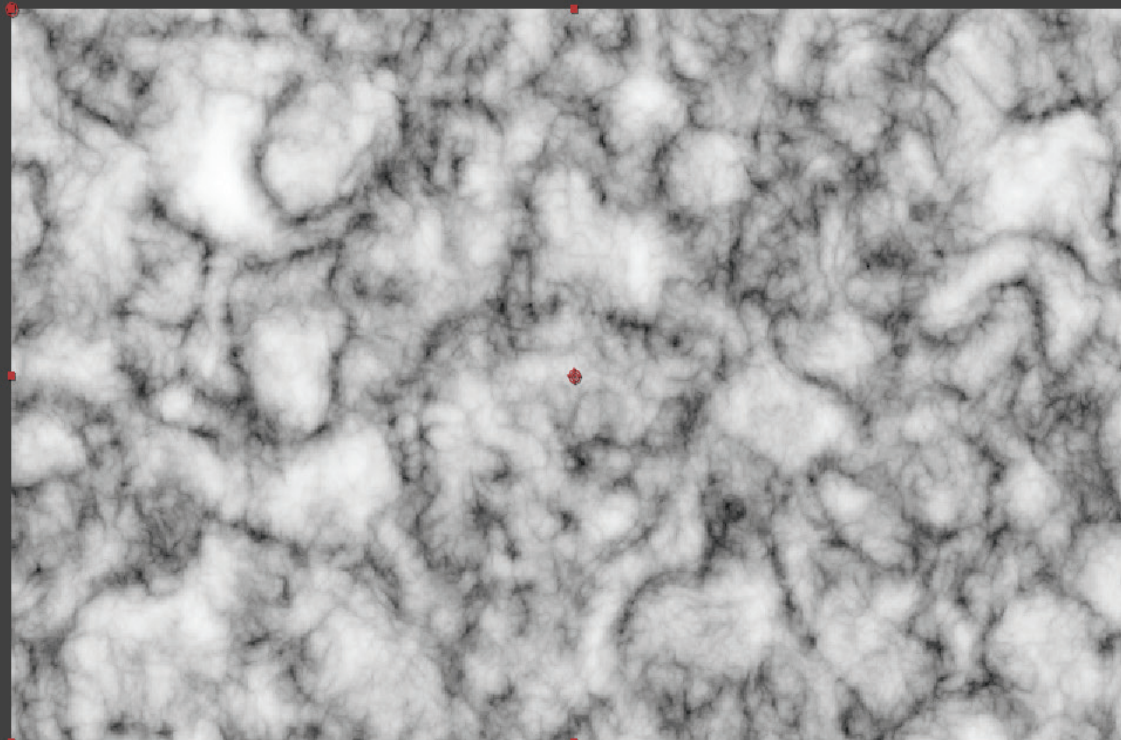
Opacity

100.0%

Blending Mode

Normal

Comp 2

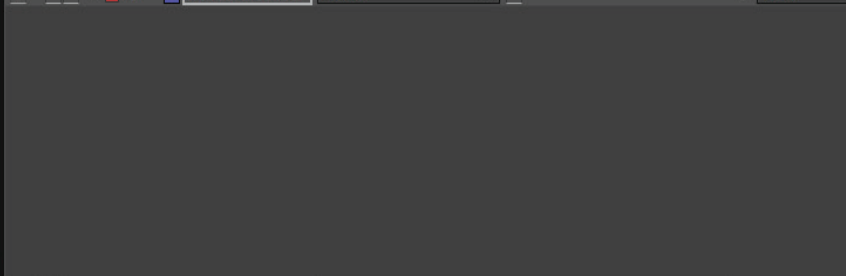


50% 0:00:03:09 Third Active Camera 1 View +0.0

Render Queue Comp 2

0:00:03:09
00084 (25.00 fps)

#	Source Name	Mode	T	TrkMat	Parent
1	Medium ... Solid 1	Normal			None



Toggle Switches / Modes

Info
R : 226 X : 394
G : 226 + Y : 210
B : 226
A : 255

Audio

0.0 12.0 dB

-3.0 -6.0 -9.0 -12.0 -15.0 -18.0 -21.0 -24.0

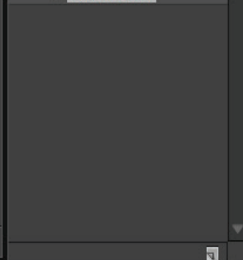
0.0 dB -12.0 -24.0 -36.0 -48.0 dB

Effects & Presets

fractal

Noise & Grain

Fractal Noise



Tracker

Align

Smoother

Wiggler

Motion Sketch

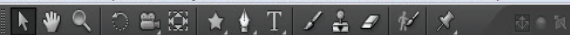
Mask Interpolation

Paint

Brushes

Paragraph

Character



Workspace: All Panels

Search Help

Project Effect Controls: Medium Blue Solid 1

Comp 2 • Medium Blue Solid 1

Fractal Noise

Reset

About...

Fractal Type

Smeary

Noise Type

Spline

Invert

Contrast

100.0

Brightness

0.0

Overflow

Allow HDR Results

Transform

Complexity

6.0

Sub Settings

Evolution

0x+0.0°

Evolution Options

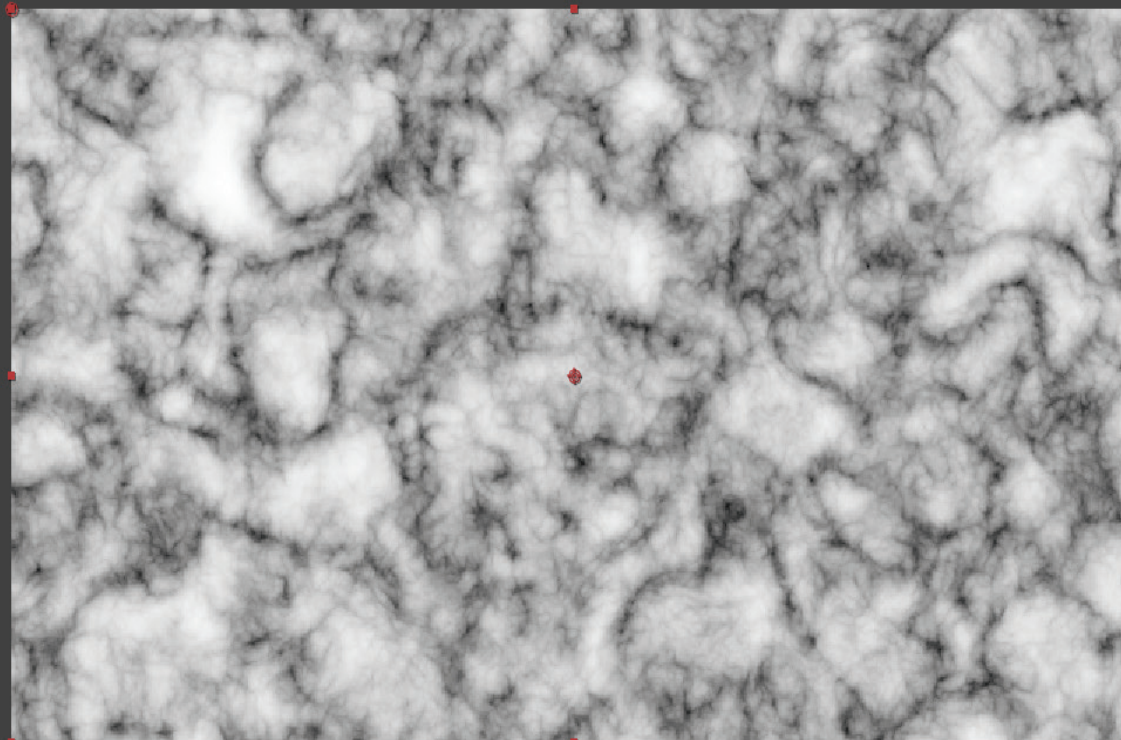
Opacity

100.0%

Blending Mode

Normal

Comp 2



50% 0:00:03:09 Third Active Camera 1 View +0.0

Render Queue Comp 2

0:00:03:09
00084 (25.00 fps)

#	Source Name	Mode	T	TrkMat	Parent
1	Medium ... Solid 1	Normal			None



Toggle Switches / Modes

Preview

Info

R : 226 X : 394
G : 226 + Y : 210
B : 226
A : 255

Audio

0.0 12.0 dB

-3.0 -6.0 -9.0 -12.0 -15.0 -18.0 -21.0 -24.0

0.0 dB

-12.0 -24.0 -36.0 -48.0 dB

Effects & Presets

fractal

Noise & Grain

Fractal Noise

Tracker

Align

Smoother

Wiggler

Motion Sketch

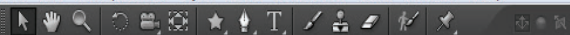
Mask Interpolation

Paint

Brushes

Paragraph

Character



Workspace: All Panels

Search Help

Project Effect Controls: Medium Blue Solid 1

Composition: Comp 2

Footage: (none)

Layer: (none)

Preview

Comp 2 • Medium Blue Solid 1

Comp 2

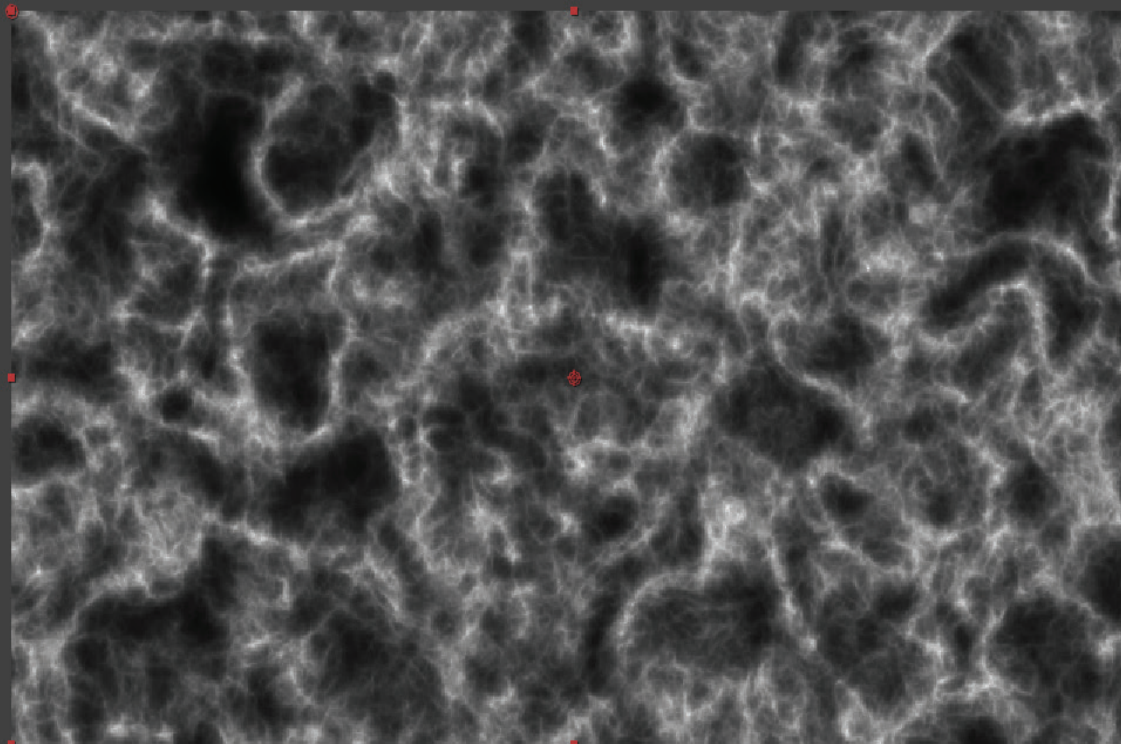
Fractal Noise

Reset

About...

- Fractal Type: Smeary
- Noise Type: Spline
- ☒ Invert
- Contrast: 100.0
- Brightness: 0.0
- Overflow: Allow HDR Results
- Transform
- Complexity
- Sub Settings
- Evolution
- Evolution Options
- Opacity: 100.0%
- Blending Mode: Normal

- Clip
- Soft Clamp
- Wrap Back
- ☒ Allow HDR Results



Info

R: X: -382
G: + Y: 510
B:
A: 0

Audio

0.0 12.0 dB
-3.0 0.0 dB
-6.0
-9.0
-12.0
-15.0
-18.0
-21.0
-24.0

Effects & Presets

fractal

Noise & Grain

Fractal Noise

50% 0:00:03:09 Third Active Camera 1 View +0.0

Render Queue Comp 2

0:00:03:09
00084 (25.00 fps)

#	Source Name	Mode	T	TrkMat	Parent
1	Medium ... Solid 1	Normal			None

00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Tracker

Align

Smoother

Wiggler

Motion Sketch

Mask Interpolation

Paint

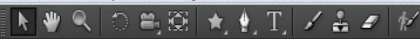
Brushes

Paragraph

Character



Toggle Switches / Modes



Workspace: All Panels

Search Help

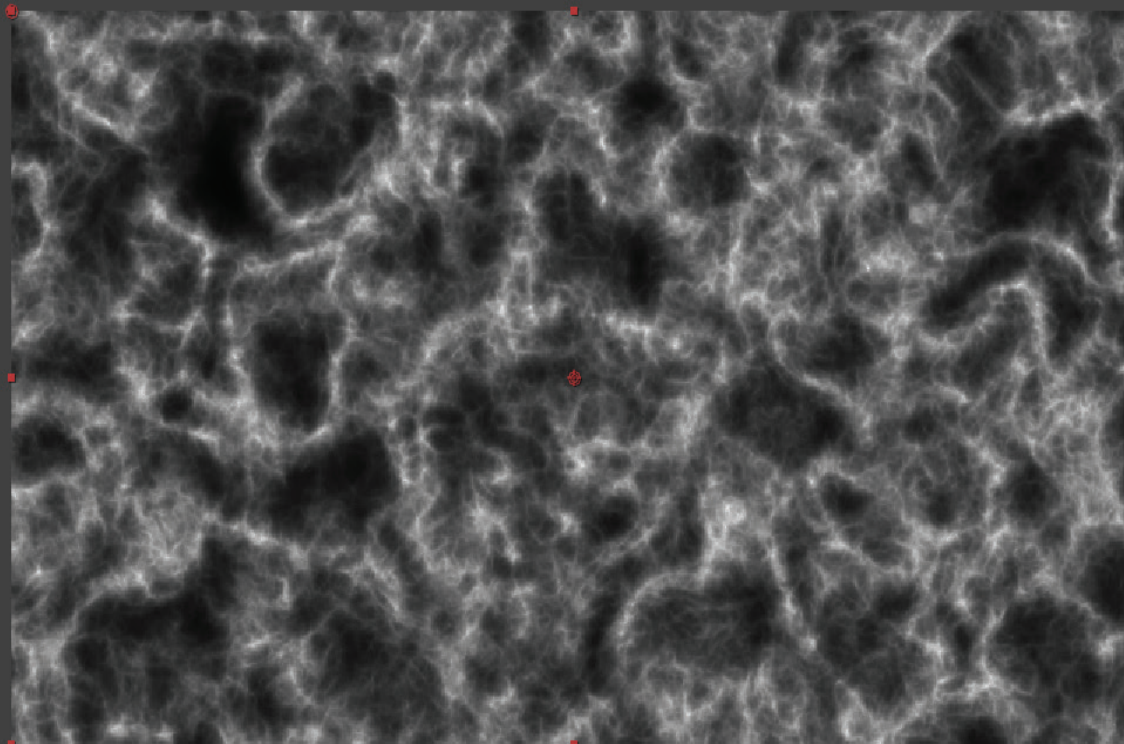
Project Effect Controls: Medium Blue Solid 1

Comp 2 • Medium Blue Solid 1

Fractal Noise [Reset](#) [About...](#)

- Fractal Type: Smeary
- Noise Type: Spline
- ☒ Invert
- Contrast: 100.0
- Brightness: 0.0
- Overflow: Wrap Back
- Transform
- Complexity: 6.0
- Sub Settings
- Evolution: 0x+0.0°
- Evolution Options
- Opacity: 100.0%
- Blending Mode: Normal

Comp 2

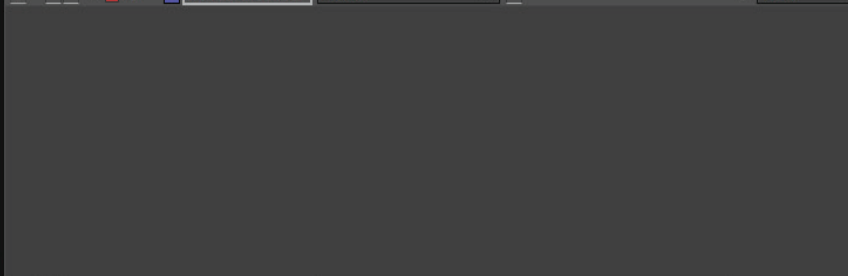


50% 0:00:03:09 Third Active Camera 1 View +0.0

Render Queue Comp 2

0:00:03:09
00084 (25.00 fps)

#	Source Name	Mode	T	TrkMat	Parent
1	Medium ... Solid 1	Normal			None



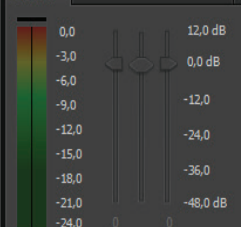
Toggle Switches / Modes

Preview

Info

R : X : -368
G : + Y : 326
B :
A : 0

Audio



Effects & Presets

fractal

Noise & Grain

Fractal Noise

Tracker

Align

Smoother

Wiggler

Motion Sketch

Mask Interpolation

Paint

Brushes

Paragraph

Character

Project Effect Controls: Medium Blue Solid 1

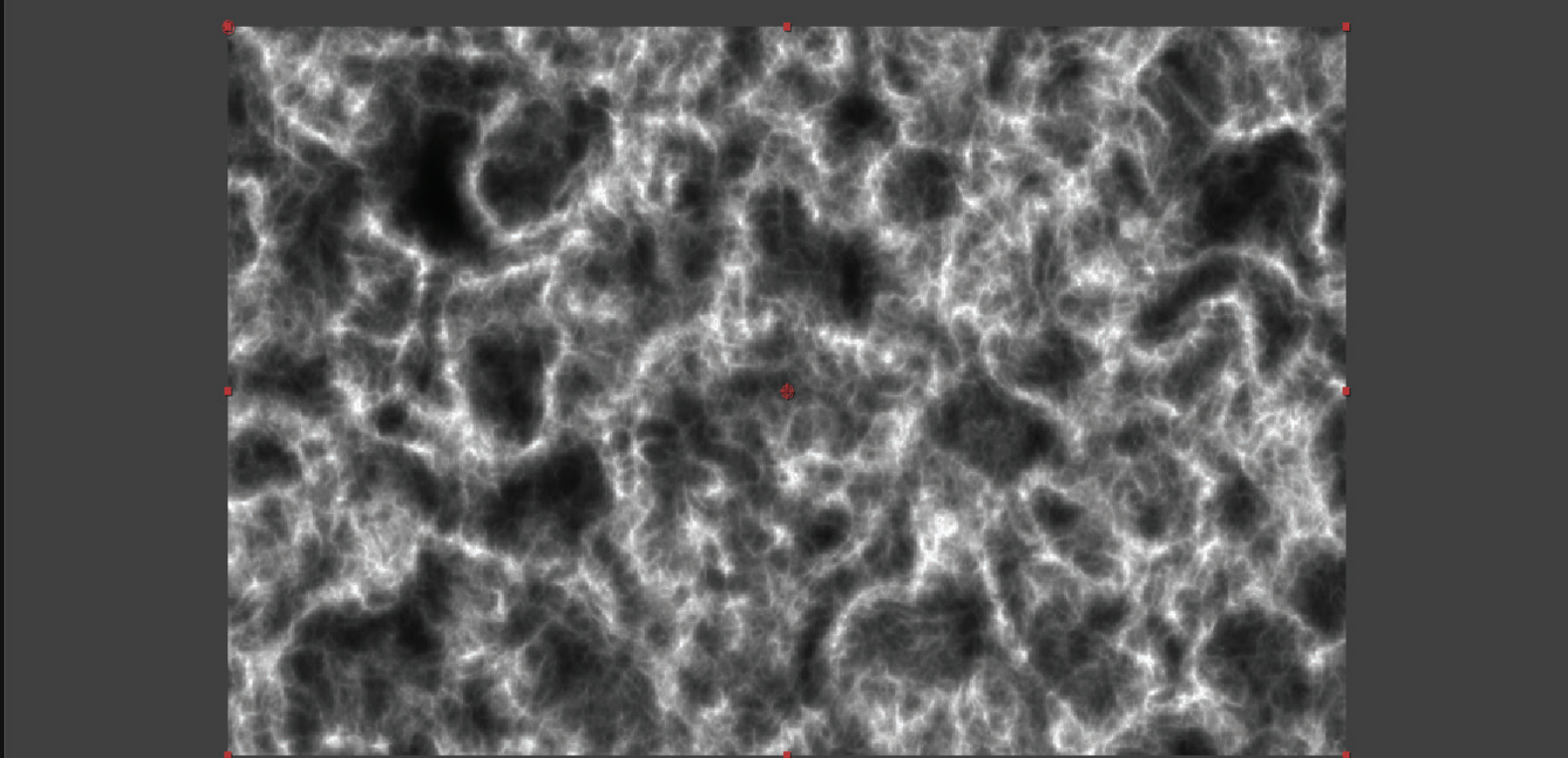
Comp 2 • Medium Blue Solid 1

Fractal Noise [Reset](#) [About...](#)

- Fractal Type: Smeary
- Noise Type: Spline
- ☒ Invert
- Contrast: 130.0
- Brightness: 0.0
- Overflow: Wrap Back
- Transform
- Complexity: 6.0
- Sub Settings
- Evolution: 0x+0.0°
- Evolution Options
- Opacity: 100.0%
- Blending Mode: Normal

Composition: Comp 2 Footage: (none) Layer: (none)

Comp 2



50% 0:00:00:00 Third Active Camera 1 View +0.0

Render Queue Comp 2

0:00:00:00 00000 (25.00 fps)

#	Source Name	Mode	T	TrkMat	Parent
1	Medium ... Solid 1	Normal			None

Toggle Switches / Modes

Preview

Info

R : X : -236
G : + Y : 840
B :
A : 0

Audio

0.0 12.0 dB
-3.0 0.0 dB
-6.0
-9.0
-12.0
-15.0
-18.0
-21.0
-24.0

Effects & Presets

fractal

Noise & Grain

Fractal Noise

Tracker

Align

Smoother

Wiggler

Motion Sketch

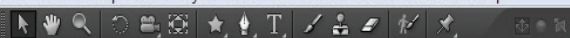
Mask Interpolation

Paint

Brushes

Paragraph

Character



Workspace: All Panels

Search Help

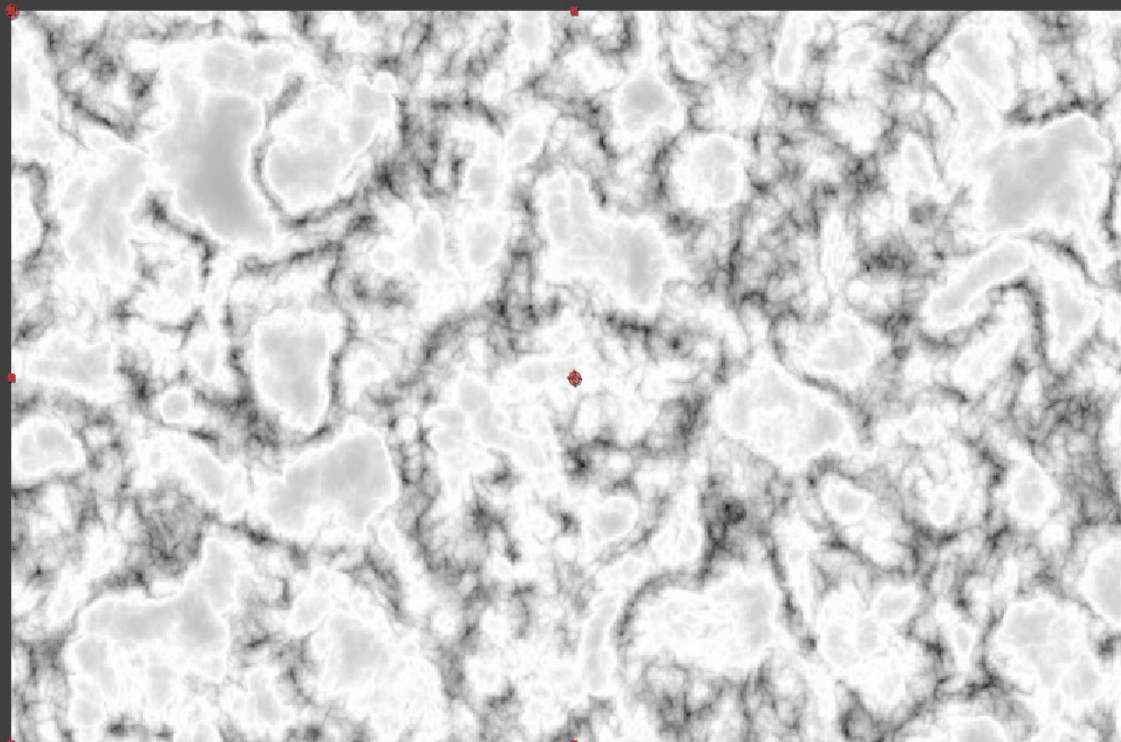
Project Effect Controls: Medium Blue Solid 1

Comp 2 • Medium Blue Solid 1

Fractal Noise [Reset](#) [About...](#)

- Fractal Type: Smeary
- Noise Type: Spline
- ☒ Invert
- Contrast: 130.0
- Brightness: 71.0
- Overflow: Wrap Back
- Transform
- Complexity: 6.0
- Sub Settings
- Evolution: 0x+0.0°
- Evolution Options
- Opacity: 100.0%
- Blending Mode: Normal

Comp 2



50% 0:00:00:00 Third Active Camera 1 View +0.0

Render Queue Comp 2

0:00:00:00
00000 (25.00 fps)

#	Source Name	Mode	T	TrkMat	Parent
1	Medium ... Solid 1	Normal			None

Toggle Switches / Modes

Preview

Info

R : 107 X : 1052
G : 107 + Y : 466
B : 107
A : 255

Audio

0.0 12.0 dB
-3.0
-6.0
-9.0
-12.0
-15.0
-18.0
-21.0
-24.0
0.0 dB
-12.0
-24.0
-36.0
-48.0 dB

Effects & Presets

fractal

Noise & Grain

Fractal Noise

Tracker

Align

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Wiggler

Motion Sketch

Mask Interpolation

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Character

Obrazová příloha - vlastní archiv (Print Screen)