

PROJEKT EU peníze školám



Střední škola
uměleckomanažerská, s.r.o.

Číslo projektu: CZ.1.07/1.5.00/34.0320

Název projektu: Moderní škola

Název školy: Střední škola uměleckomanažerská, s.r.o., Táborská 185, Brno

Předmět: Multimediální technologie a technika

Téma: Laserové paprsky

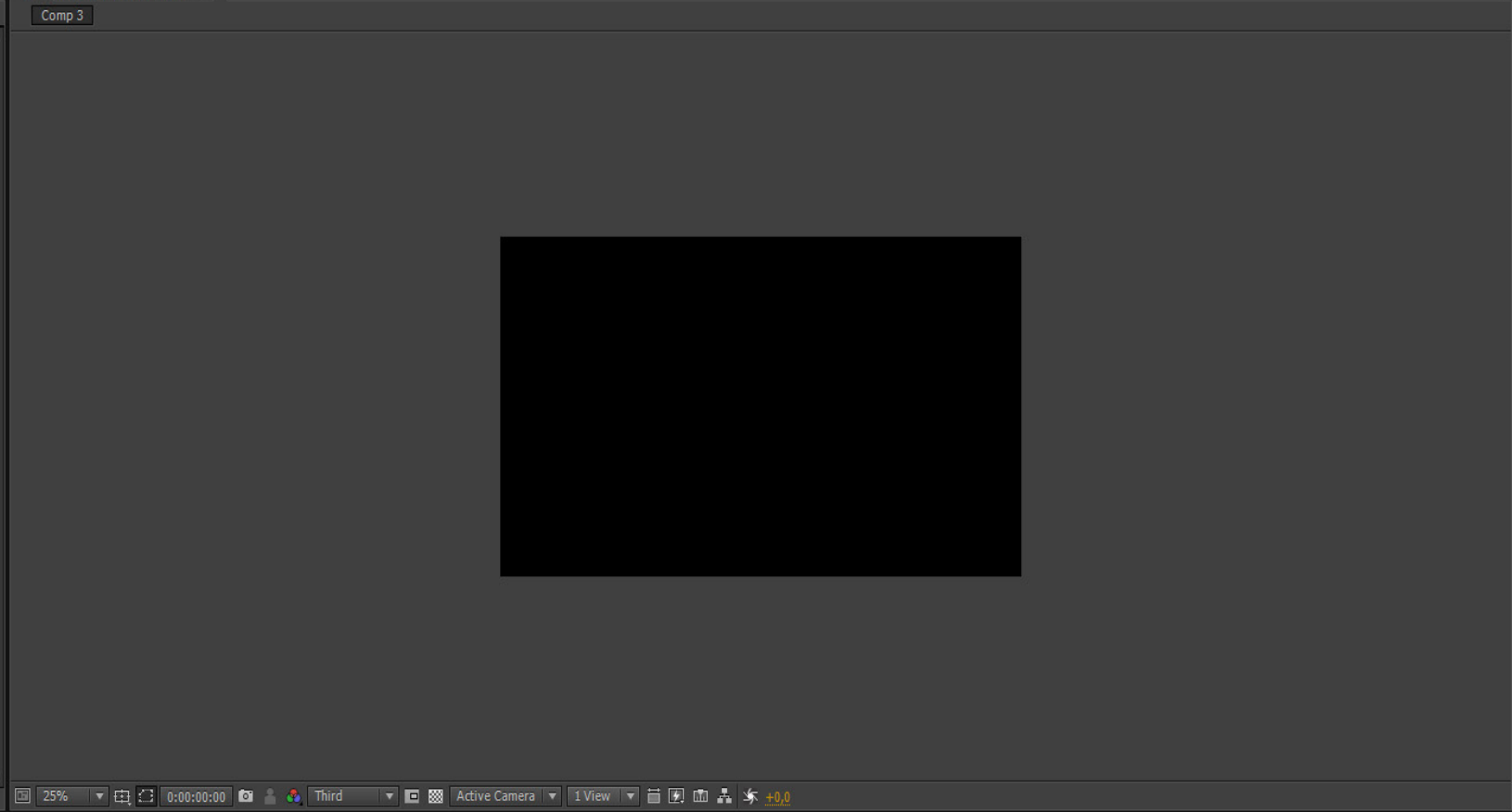
Ročník: 2.ročník

Jméno autora: Mgr. Adéla Wiederlechnerová

Číslo šablony: VY_32_INOVACE_WIE_MTT.2_3_16



INVESTICE DO ROZVOJE VZDĚLÁVÁNÍ



Info

R:	X: -1520
G:	+ Y: -648
B:	
A:	0

Preview

⏪ ⏩ ⏮ ⏭ ⏯ ⏸ 🔊 🔄

Effects & Presets

Search: tint

- * Animation Presets
 - Image - Creative
 - Coloriz...red hand tint
- Color Correction
 - Tint

0:00:00:00 00000 (25.00 fps) 25% 0:00:00:00 Third Active Camera 1 View +0.0

#	Source Name	Parent
1		

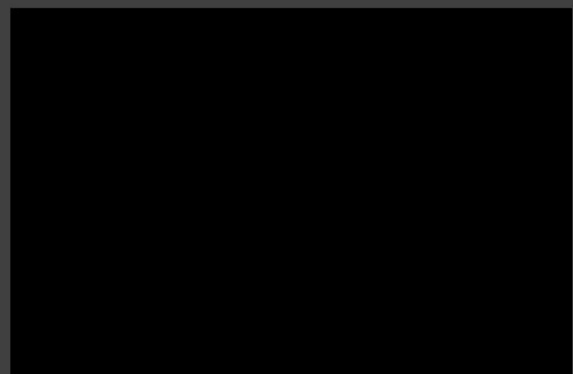
Toggle Switches / Modes

Paragraph Wiggler

⏪ 0 px ⏩ 0 px ⏮ 0 px ⏭ 0 px ⏯ 0 px ⏸

- New
- Layer Settings... Ctrl+Shift+Y
- Open Layer
- Open Layer Source Alt+Numpad Enter
- Mask
- Mask and Shape Path
- Quality
- Switches
- Transform
- Time
- Frame Blending
- 3D Layer
- Guide Layer
- Environment Layer
- Add Marker Numpad ***
- Preserve Transparency
- Blending Mode
- Next Blending Mode Shift+=
- Previous Blending Mode Shift+-
- Track Matte
- Layer Styles
- Group Shapes Ctrl+G
- Ungroup Shapes Ctrl+Shift+G
- Arrange
- Convert to Editable Text
- Create Shapes from Text
- Create Masks from Text
- Create Shapes from Vector Layer
- Camera**
- Auto-trace...
- Pre-compose... Ctrl+Shift+C

- Text Ctrl+Alt+Shift+T
- Solid... Ctrl+Y
- Light... Ctrl+Alt+Shift+L
- Camera... Ctrl+Alt+Shift+C
- Null Object Ctrl+Alt+Shift+Y
- Shape Layer
- Adjustment Layer Ctrl+Alt+Y
- Adobe Photoshop File...



0:00:00:00
00000 (25.00 fps)

Third Active Camera 1 View +0.0

Timeline: 00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Source Name Parent

Toggle Switches / Modes

Info Audio

R : X : 80
G : Y : -604
B : +
A : 0

Preview

Navigation icons: Stop, Previous, Play, Next, Full Screen, Refresh

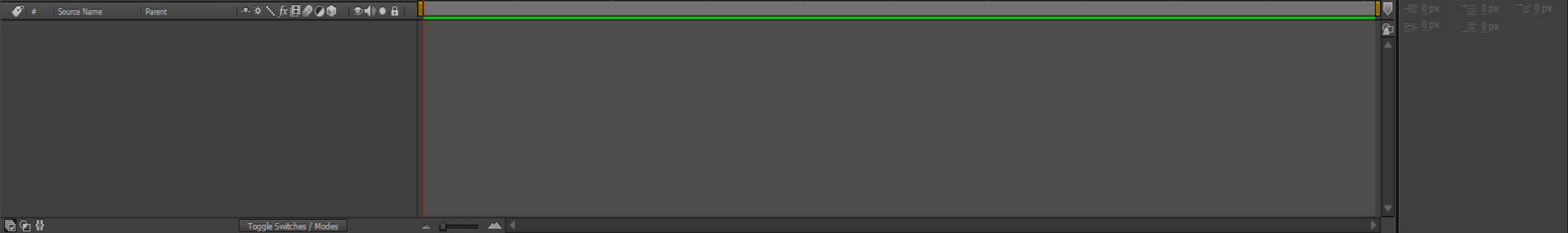
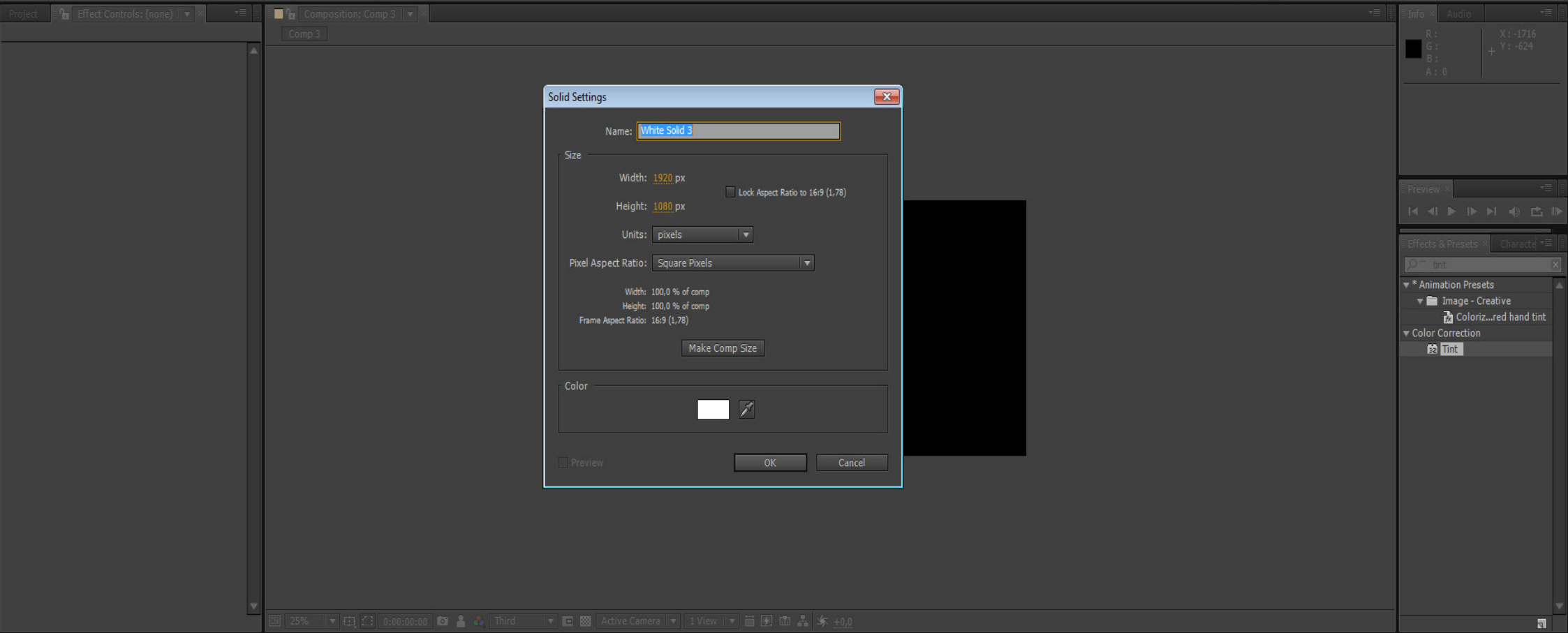
Effects & Presets Characte

tint

- * Animation Presets
 - Image - Creative
 - Coloriz...red hand tint
 - Color Correction
 - Tint

Paragraph Wiggler

0 px 0 px 0 px
0 px 0 px

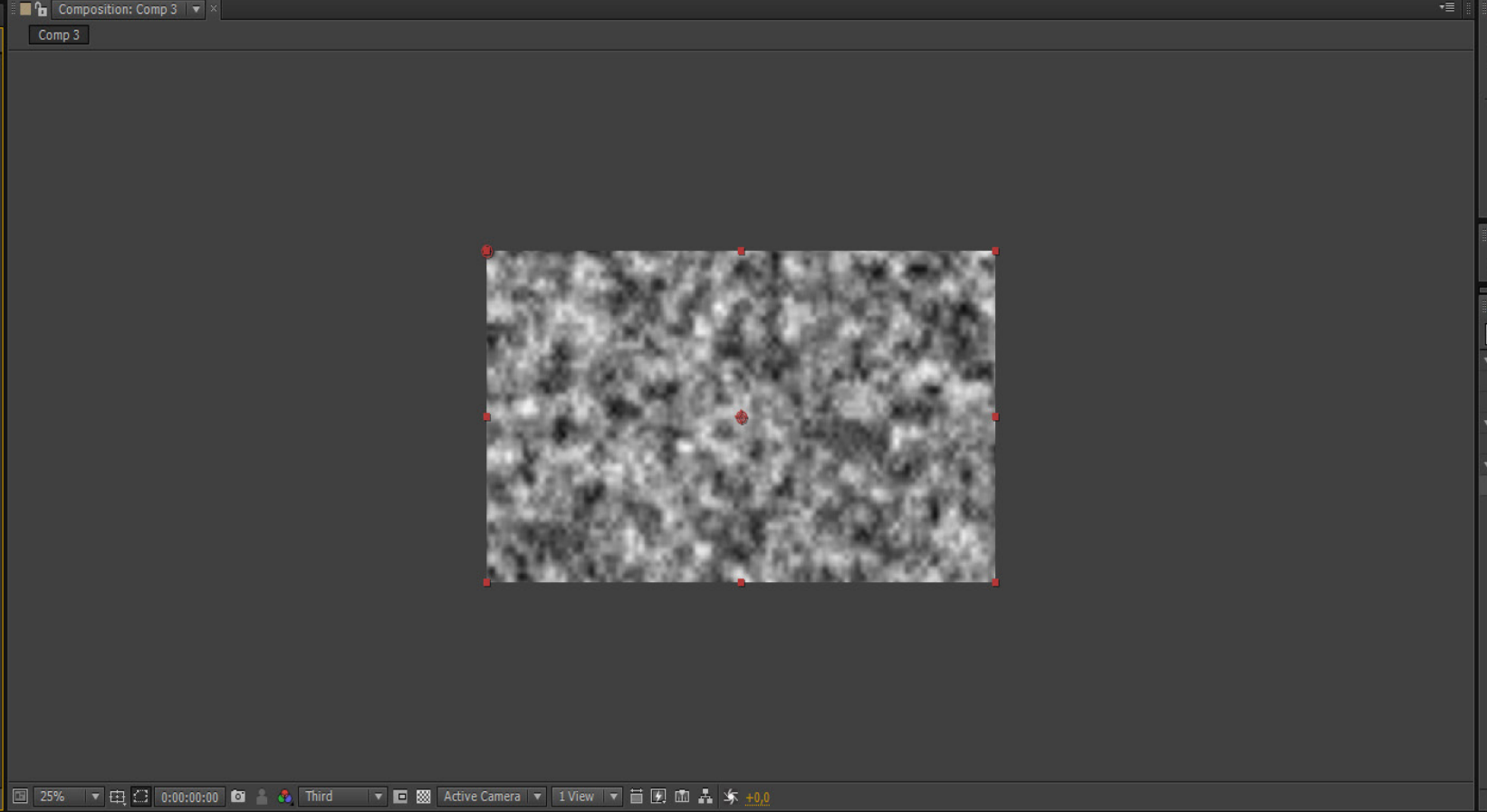


Project: Effect Controls: White Solid 3

Comp 3 • White Solid 3

Fractal Noise Reset About

- Fractal Type: Basic
- Noise Type: Soft Linear
- Invert
- Contrast: 100,0
- Brightness: 0,0
- Overflow: Allow HDR Results
- Transform
- Complexity: 2,9 (1,0 to 10,0)
- Sub Settings
- Evolution: 0x+0,0°
- Evolution Options
- Opacity: 100,0%
- Blending Mode: Normal



Info: X: -1756, Y: -416

Preview: Play, Stop, Previous, Next, Full Screen

Effects & Presets: Search: fract

- Animation Presets
 - Transitions - Movement
 - Card Wi...2D fractured
 - Generate
 - Fractal
 - Noise & Grain
 - Fractal Noise

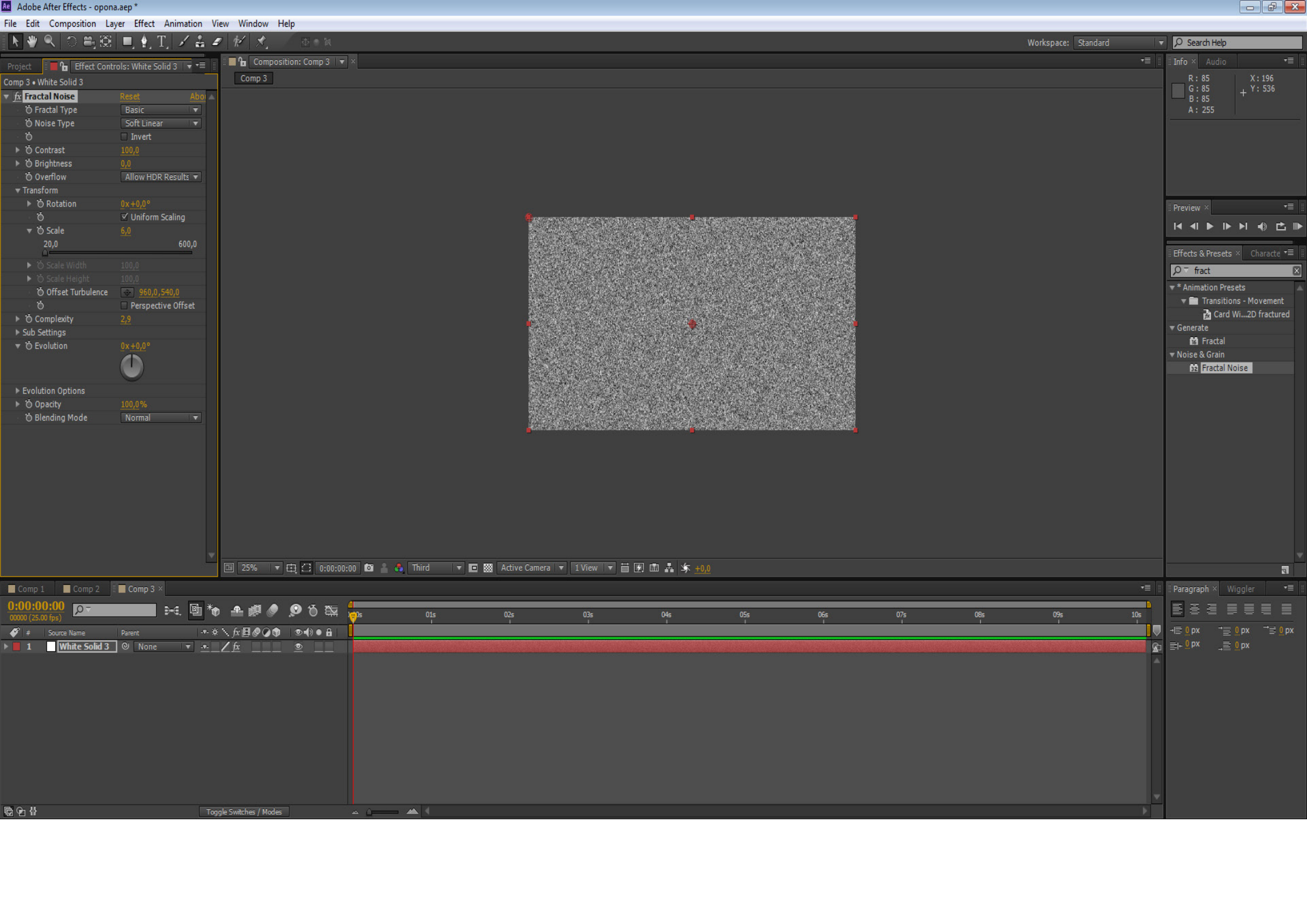
Source Name Parent

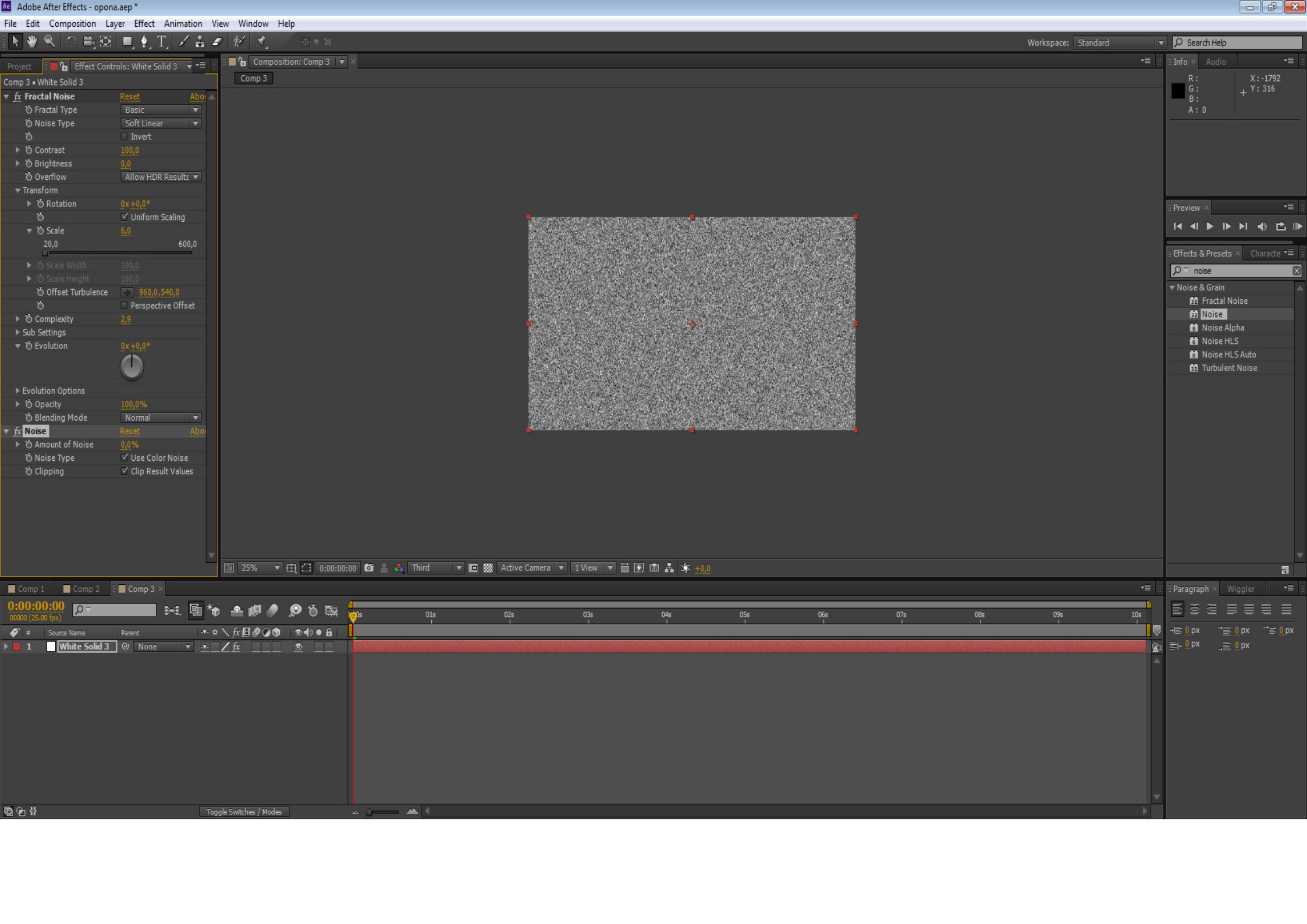
1	White Solid 3	None
---	---------------	------

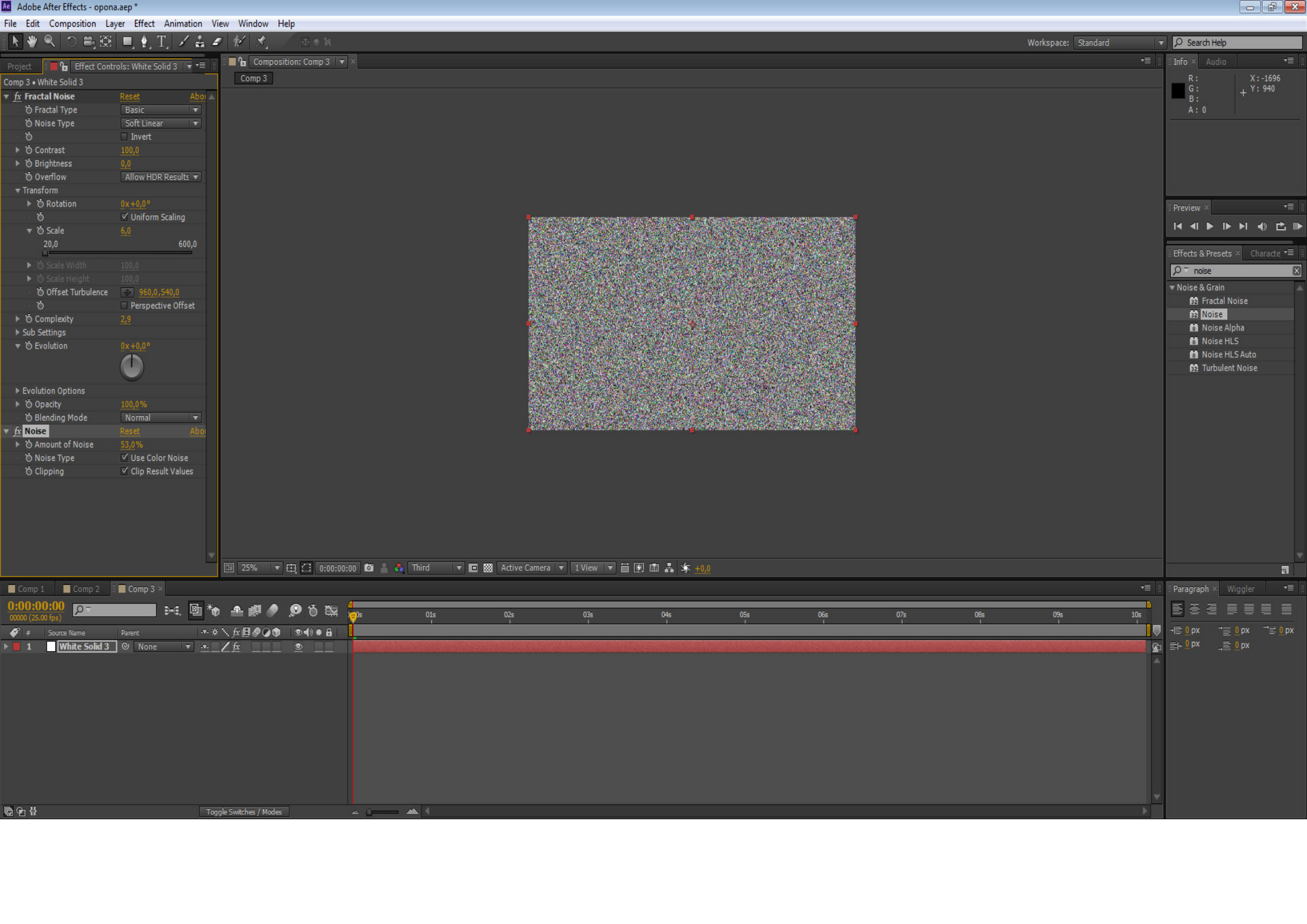
Timeline showing a single layer 'White Solid 3' with a duration of 10 seconds. The layer is currently selected and its properties are visible in the Effect Controls panel.

Paragraph: Wiggler

Timeline showing a single layer 'White Solid 3' with a duration of 10 seconds. The layer is currently selected and its properties are visible in the Effect Controls panel.







Project

Effect Controls: White Solid 3

Composition: Comp 3

Comp 3

Comp 1

Comp 2

Comp 3

Solids

Name

Comment

8 bpc

25%

0:00:00:00

Third

Active Camera

1 View

+0.0

Comp 1

Comp 2

Comp 3

0:00:00:00

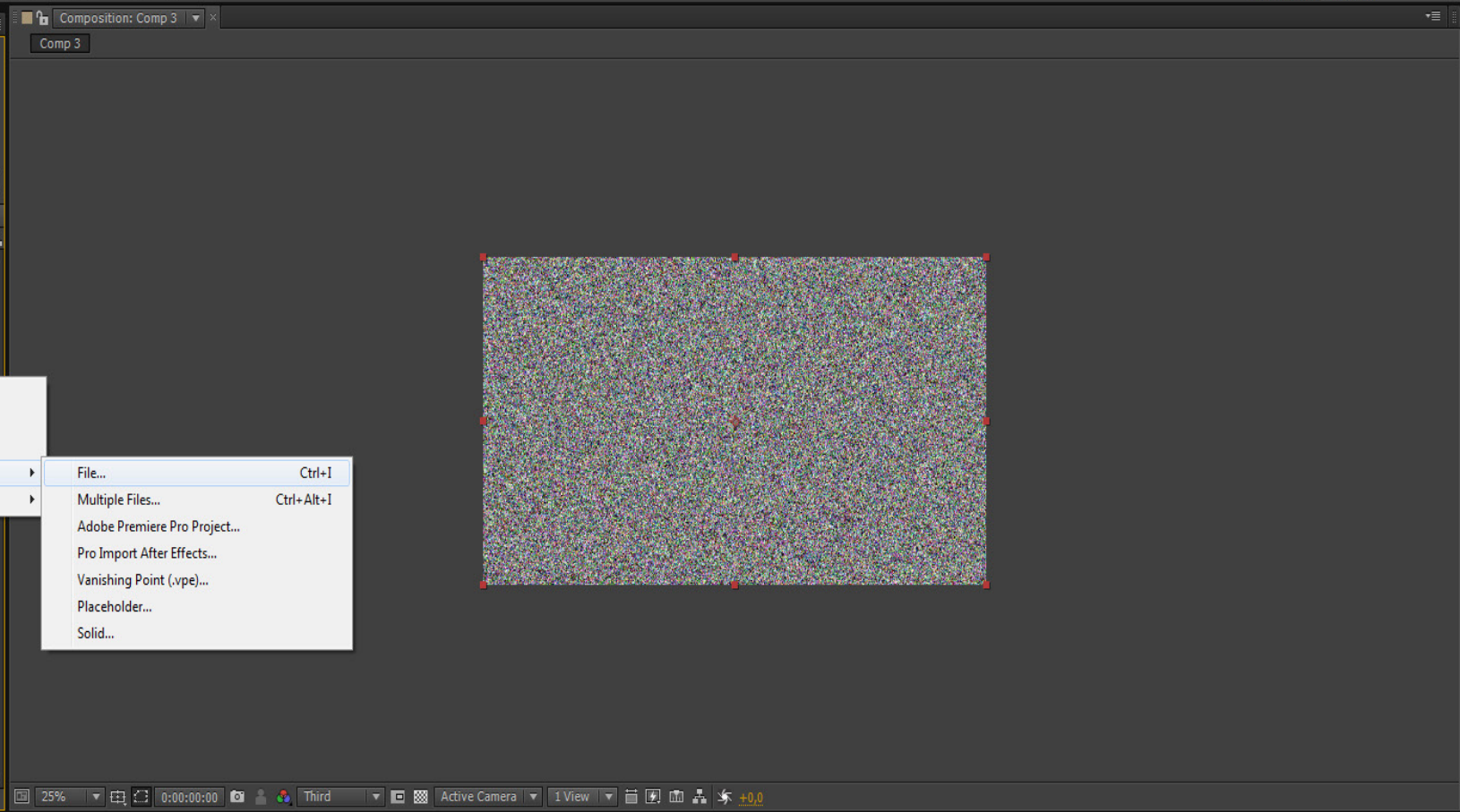
00000 (25.00 fps)

1

White Solid 3

None

Toggle Switches / Modes



Info

Audio

R: X: -80

G: Y: 1724

B: +

A: 0

Preview

Effects & Presets

Characte

noise

Noise & Grain

Fractal Noise

Noise

Noise Alpha

Noise HLS

Noise HLS Auto

Turbulent Noise

Paragraph

Wiggler

0 px

0 px

0 px

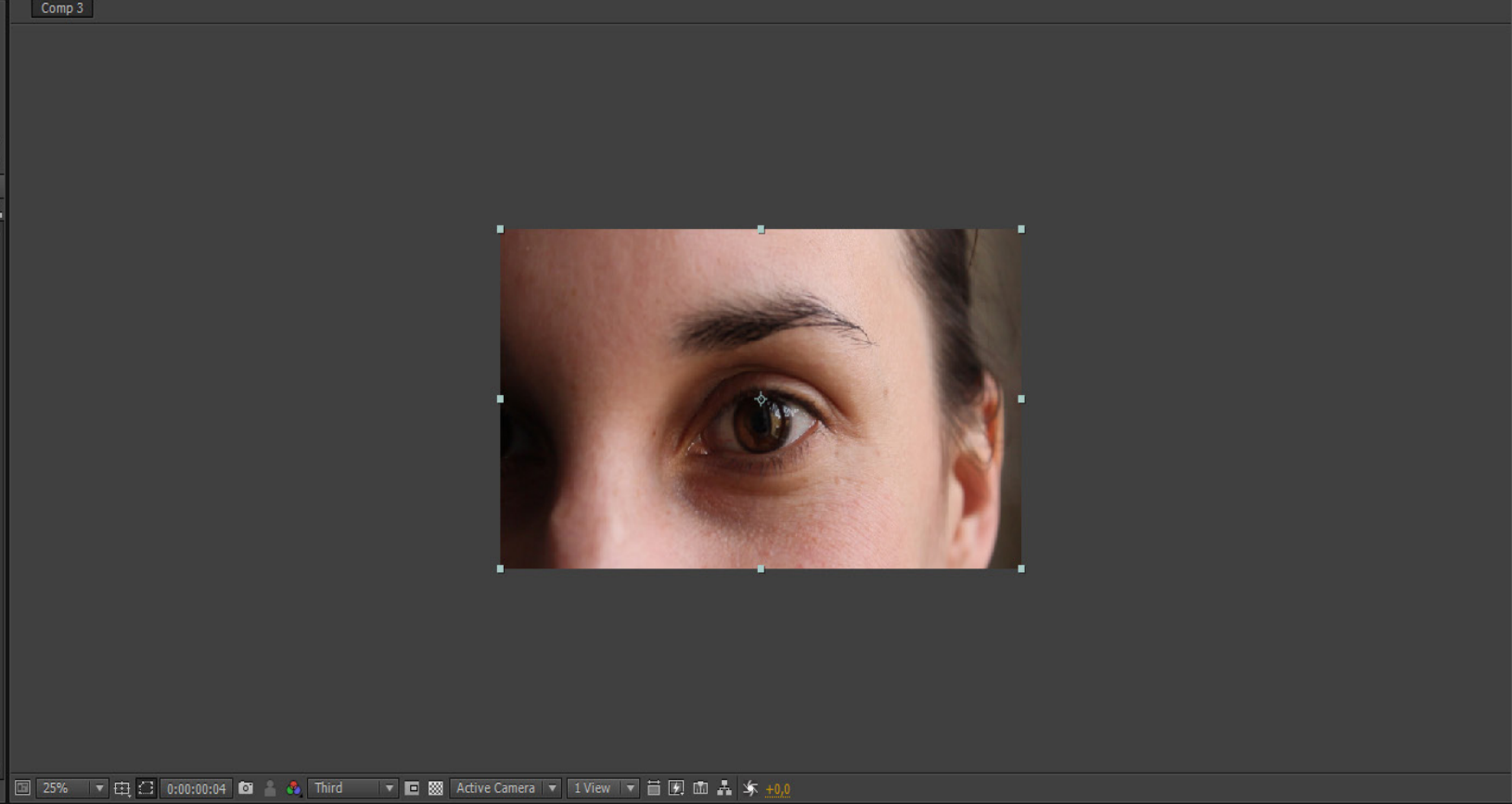
- New Composition...
- New Folder
- New Adobe Photoshop File...
- Import
 - File... Ctrl+I
 - Multiple Files... Ctrl+Alt+I
 - Adobe Premiere Pro Project...
 - Pro Import After Effects...
 - Vanishing Point (.vpe)...
 - Placeholder...
 - Solid...
- Import Recent Footage

Project * Effect Controls: MVI_0815.MOV

Composition: Comp 3

MVI_0815.MOV, used 1 time
 1920 x 1080 (1,00)
 1 0:00:08:18, 23,976 fps
 Millions of Colors
 H.264
 48,000 kHz / 16 bit U / Stereo

- Name Comment
- Comp 1
 - Comp 2
 - Comp 3
 - MVI_0815.MOV**
 - Solids



Info Audio

R : 175	X : 928
G : 129	Y : 1004
B : 116	
A : 255	

Preview

⏪ ⏩ ⏮ ⏭ ⏯ ⏸

- Effects & Presets Character
- Search noise
- Noise & Grain
 - Fractal Noise
 - Noise**
 - Noise Alpha
 - Noise HLS
 - Noise HLS Auto
 - Turbulent Noise

8 bpc

25% 0:00:00:04 Third Active Camera 1 View +0.0

Comp 1 Comp 2 Comp 3

0:00:00:04 00004 (25.00 fps)

0s 1s 2s 3s 4s 5s 6s 7s 8s 9s 10s

#	Source Name	Parent	fx	fx	fx	fx	fx	fx	fx	fx	fx	fx	fx	fx	fx	fx	fx	fx	fx	fx
1	MVI_081...V	None																		
2	White Solid 3	None																		

Paragraph Wiggler

0 px 0 px 0 px

0 px 0 px

Project

Effect Controls: MVI_0815.MOV

MVI_0815.MOV, used 1 time
1920 x 1080 (1,00)
1 0:00:08:18, 23,976 fps
Millions of Colors
H.264
48,000 kHz / 16 bit U / Stereo

Name Comment

- Comp 1
- Comp 2
- Comp 3
- MVI_0815.MOV
- Solids

8 bpc

0:00:00:04
00004 (25.00 fps)

#	Source Name	Parent	Blend Mode
1	MVI_081...V	None	Normal
2	White Solid 3	None	Normal

- Comp 3
- Normal
 - Dissolve
 - Dancing Dissolve
 - Darken
 - Multiply
 - Color Burn
 - Classic Color Burn
 - Linear Burn
 - Darker Color
 - Add
 - Lighten
 - Screen
 - Color Dodge
 - Classic Color Dodge
 - Linear Dodge
 - Lighter Color
 - Overlay
 - Soft Light
 - Hard Light
 - Linear Light
 - Vivid Light
 - Pin Light
 - Hard Mix
 - Difference
 - Classic Difference
 - Exclusion
 - Subtract
 - Divide
 - Hue
 - Saturation
 - Color
 - Luminosity
 - Stencil Alpha
 - Stencil Luma
 - Silhouette Alpha
 - Silhouette Luma
 - Alpha Add
 - Luminescent Premul



Third Active Camera 1 View +0.0

01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Timeline showing a red bar representing a video clip from 0:00 to approximately 0:08:18.

Info Audio

R: X: 980
G: Y: 1440
B: +
A: 0

Preview

Effects & Presets Characte

noise

- Noise & Grain
 - Fractal Noise
 - Noise
 - Noise Alpha
 - Noise HLS
 - Noise HLS Auto
 - Turbulent Noise

Paragraph Wiggler

-0 px 0 px 0 px
-0 px 0 px

Project

Effect Controls: MVI_0815.MOV


MVI_0815.MOV, used 1 time
 1920 x 1080 (1,00)
 1 0:00:08:18, 23,976 fps
 Millions of Colors
 H.264
 48,000 kHz / 16 bit U / Stereo

Name Comment

- Comp 1
- Comp 2
- Comp 3
- MVI_0815.MOV**
- Solids

Composition: Comp 3

Comp 3



25% 0:00:00:04 Third Active Camera 1 View +0.0

Info Audio

R: X: -784
 G: Y: 1672
 B: +
 A: 0

Preview

Effects & Presets Character

noise

- Noise & Grain
 - Fractal Noise
 - Noise**
 - Noise Alpha
 - Noise HLS
 - Noise HLS Auto
 - Turbulent Noise

Comp 1 Comp 2 **Comp 3**

0:00:00:04 00004 (25.00 fps)

01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Time Ruler (Click to set thumb)

#	Source Name	Parent	Mode	TrkMat
1	MVI_081...V	None	Soft Light	
2	White Solid 3	None	Normal	None

Toggle Switches / Modes

Paragraph Wiggler

0 px 0 px 0 px
 0 px 0 px

Project

Effect Controls: MVI_0815.MOV


MVI_0815.MOV, used 1 time
 1920 x 1080 (1,00)
 1 0:00:08:18, 23,976 fps
 Millions of Colors
 H.264
 48,000 kHz / 16 bit U / Stereo

Name Comment

- Comp 1
- Comp 2
- Comp 3
- MVI_0815.MOV
- Solids

Composition: Comp 3

Comp 3



25% 0:00:00:21 Third Active Camera 1 View +0.0

Info Audio

R: X: 684
 G: + Y: 1724
 B:
 A: 0

Preview

Effects & Presets Character

noise

- Noise & Grain
 - Fractal Noise
 - Noise
 - Noise Alpha
 - Noise HLS
 - Noise HLS Auto
 - Turbulent Noise

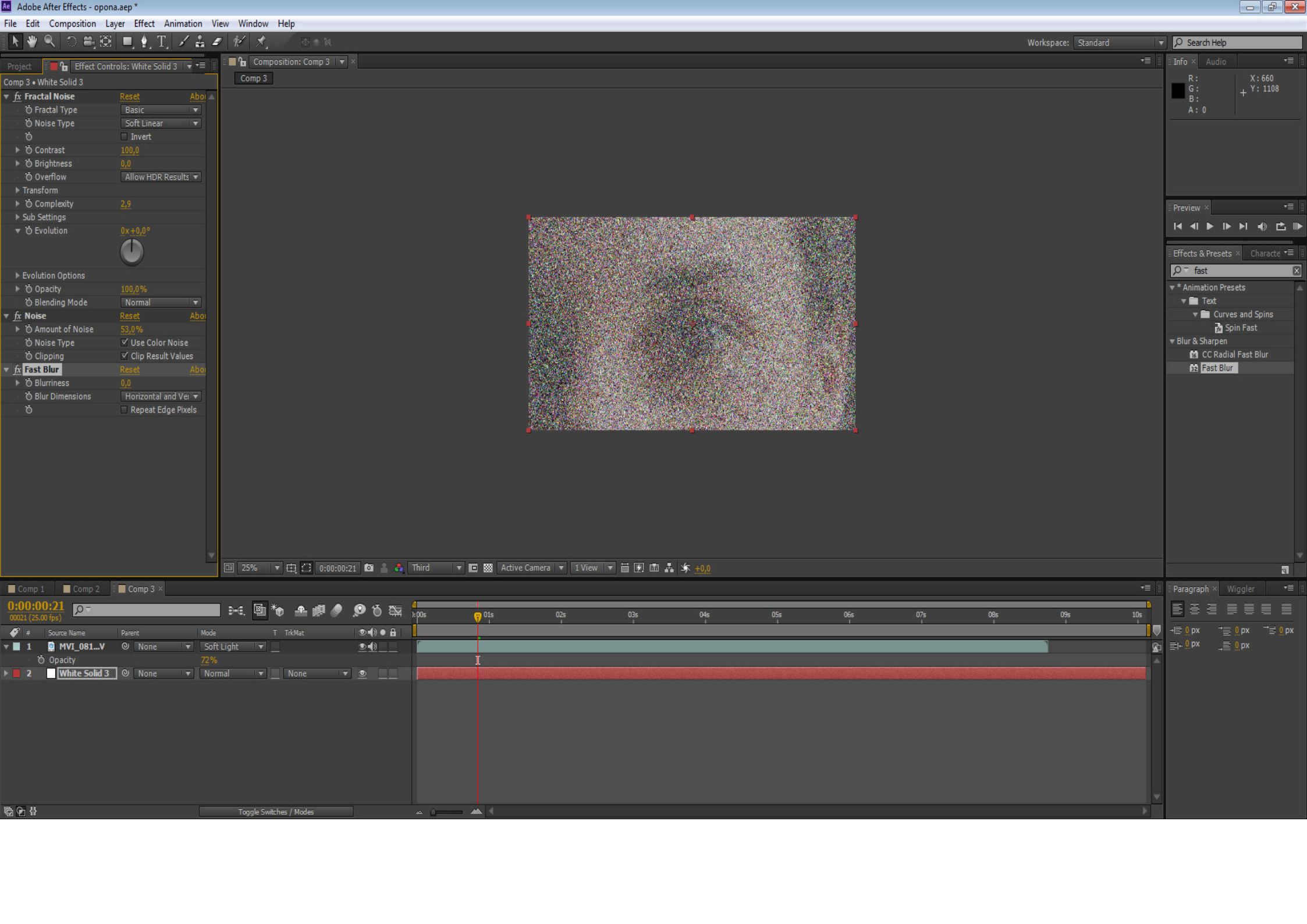
0:00:00:21 00021 (25.00 fps)

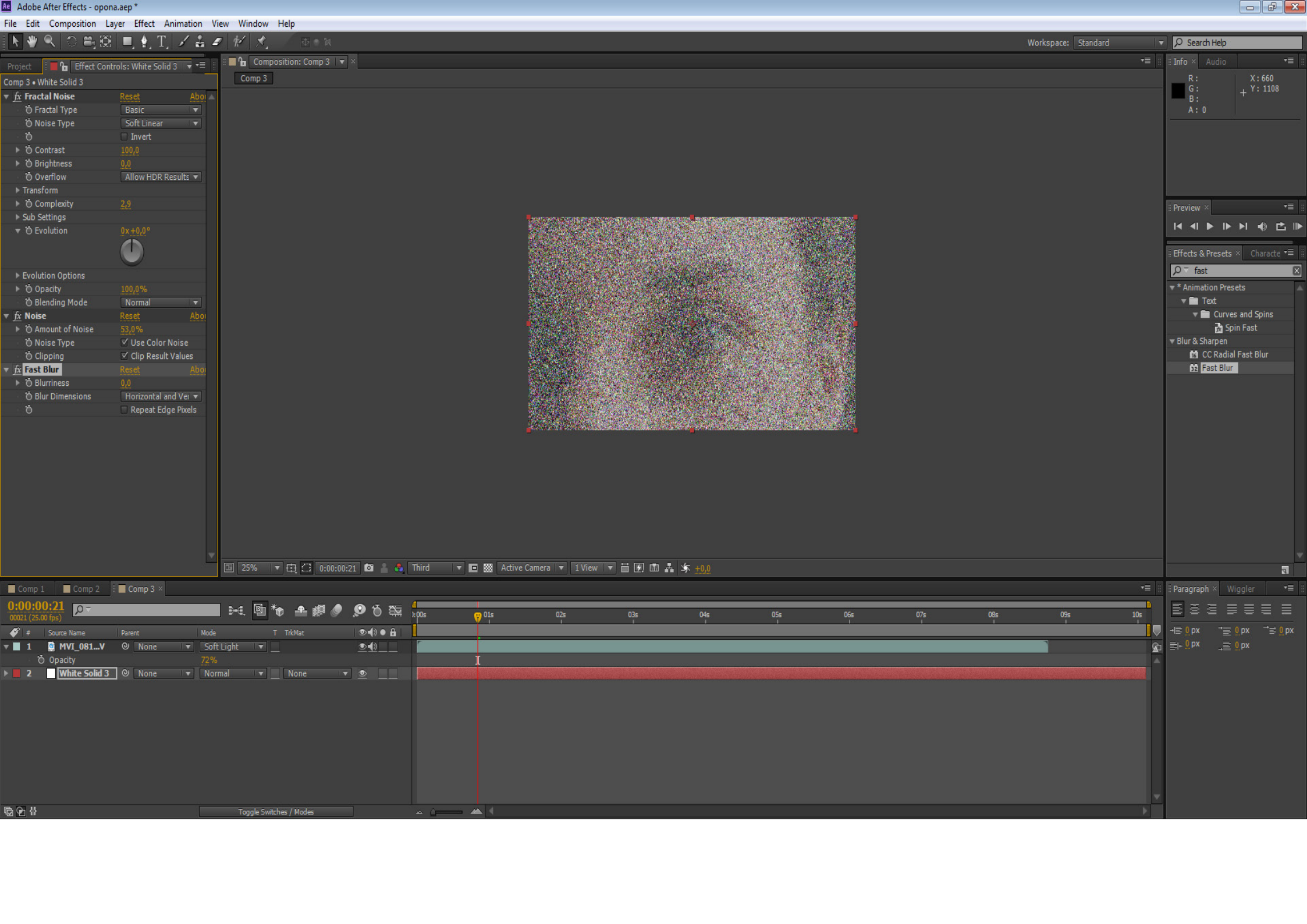
#	Source Name	Parent	Mode	TrkMat
1	MVI_081...V	None	Soft Light	
	Opacity		72%	
2	White Solid 3	None	Normal	None

Timeline: 00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Paragraph Wiggler

0 px 0 px 0 px
 0 px 0 px





Obrazová příloha - vlastní archiv (Print Screen)